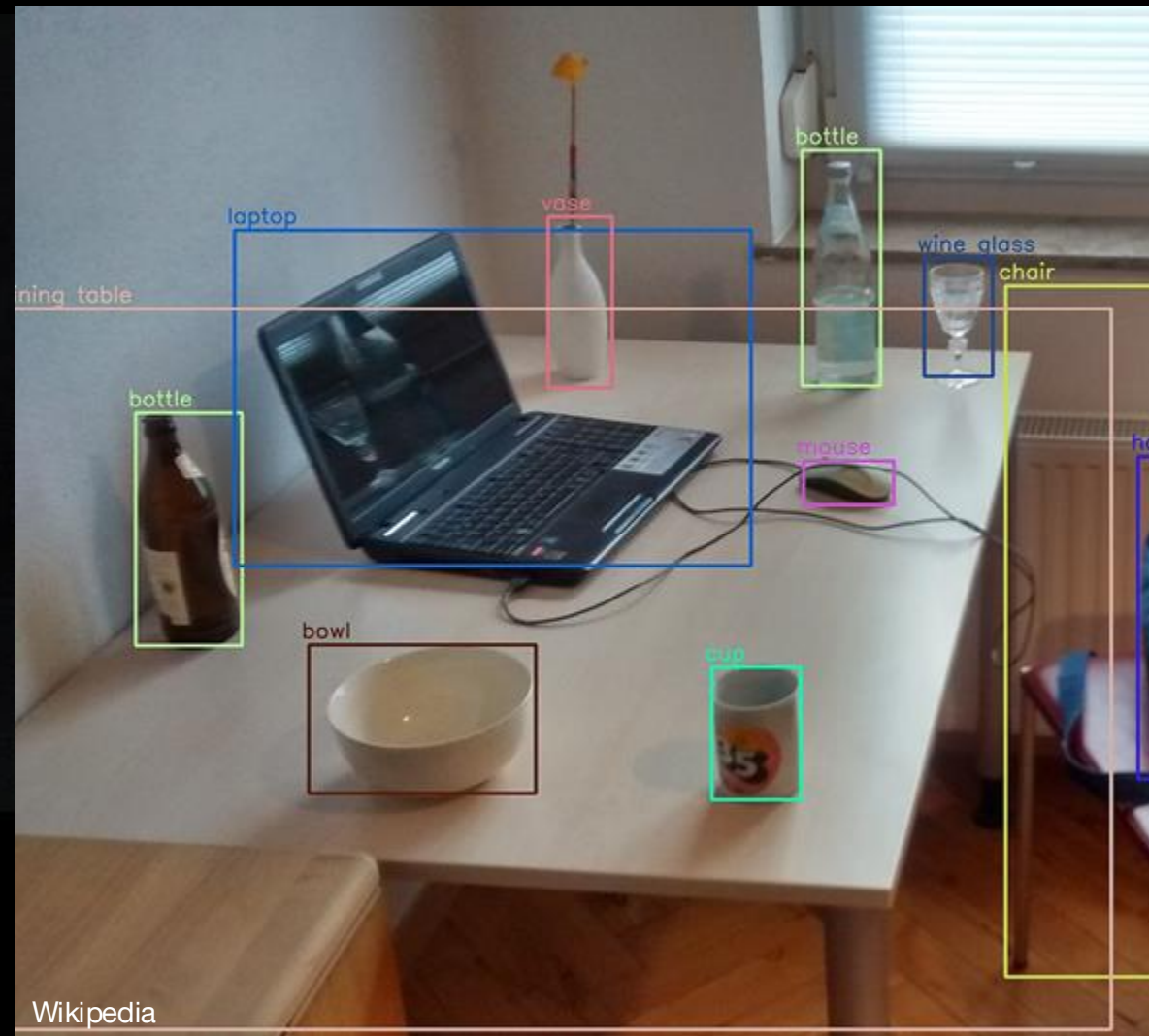
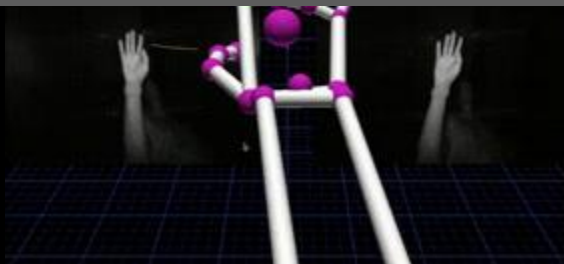
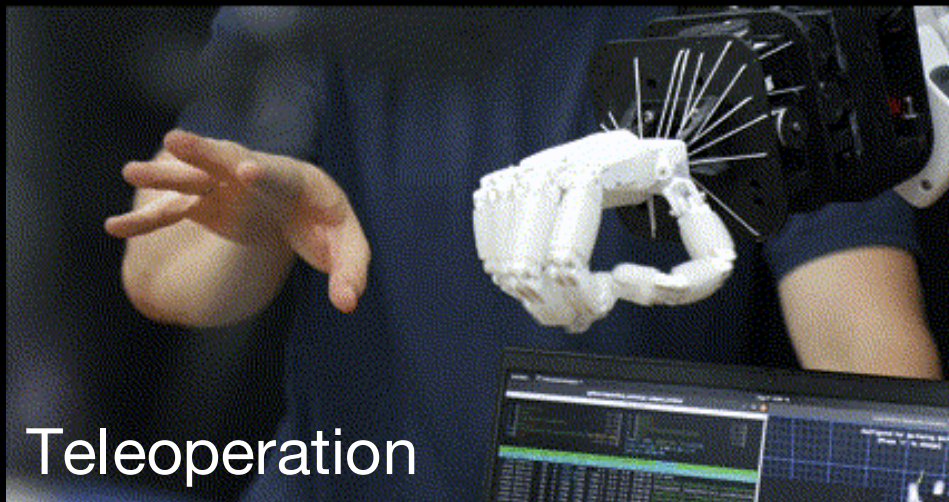




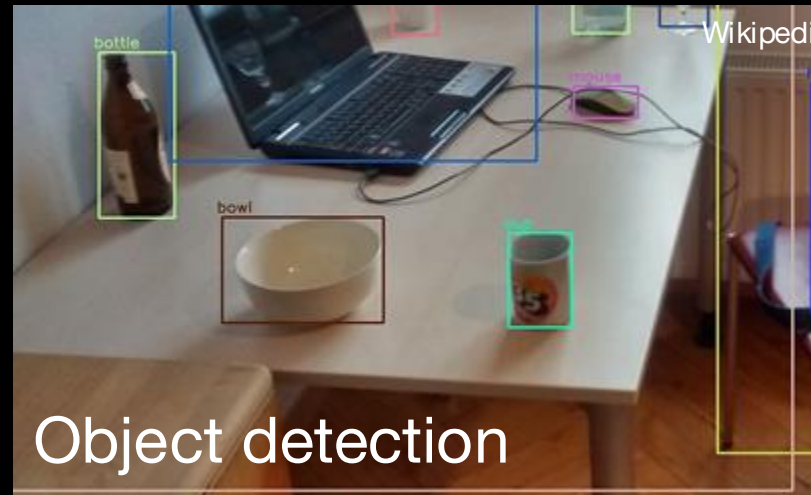
Teleoperation and Object Detection

Robert Katzschmann
Assistant Professor of Robotics, Soft Robotics Lab

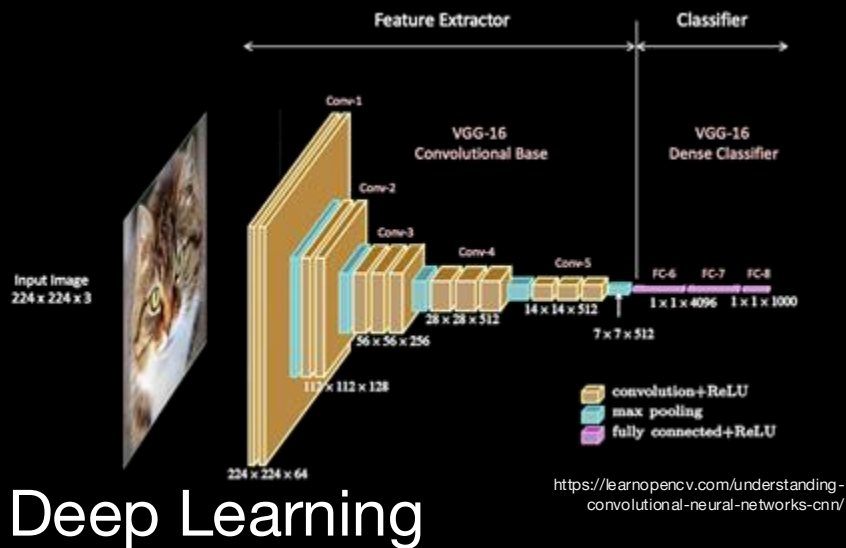




Teleoperation



Object detection



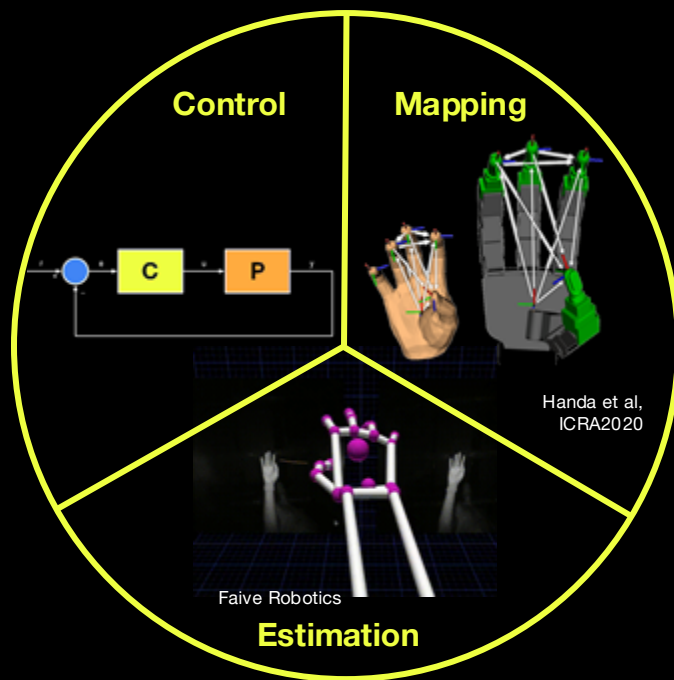
Deep Learning



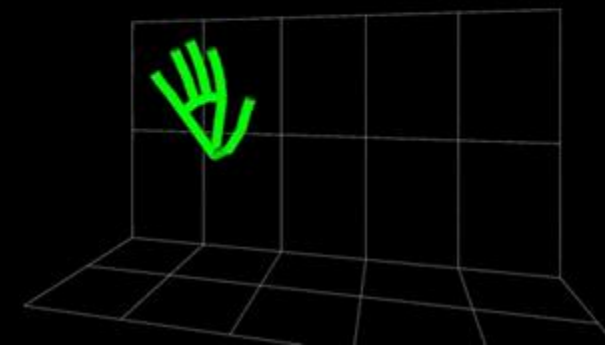
Stereo Vision

Overview

Teleoperation task: Mapping hands



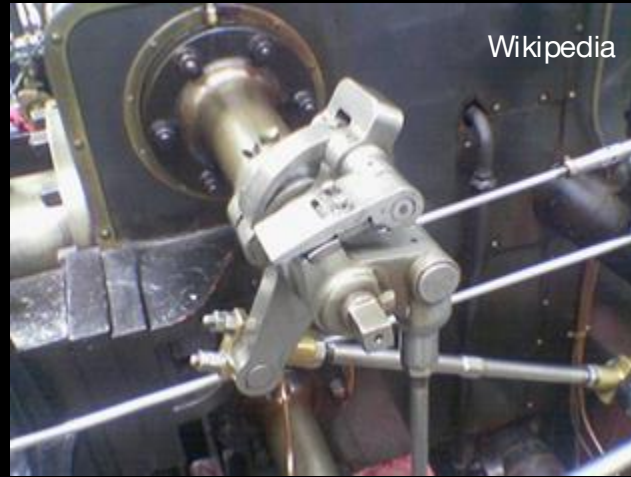
Github,
depthai_hand_tracker



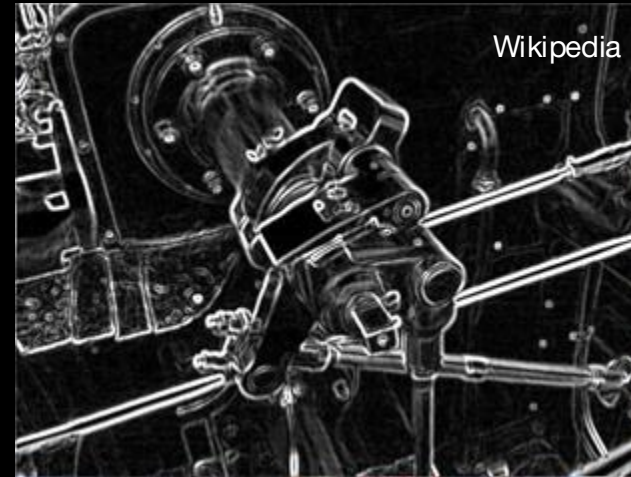
Object Detection using Filters



High pass filter



Wikipedia



Wikipedia

Low pass filter



Original

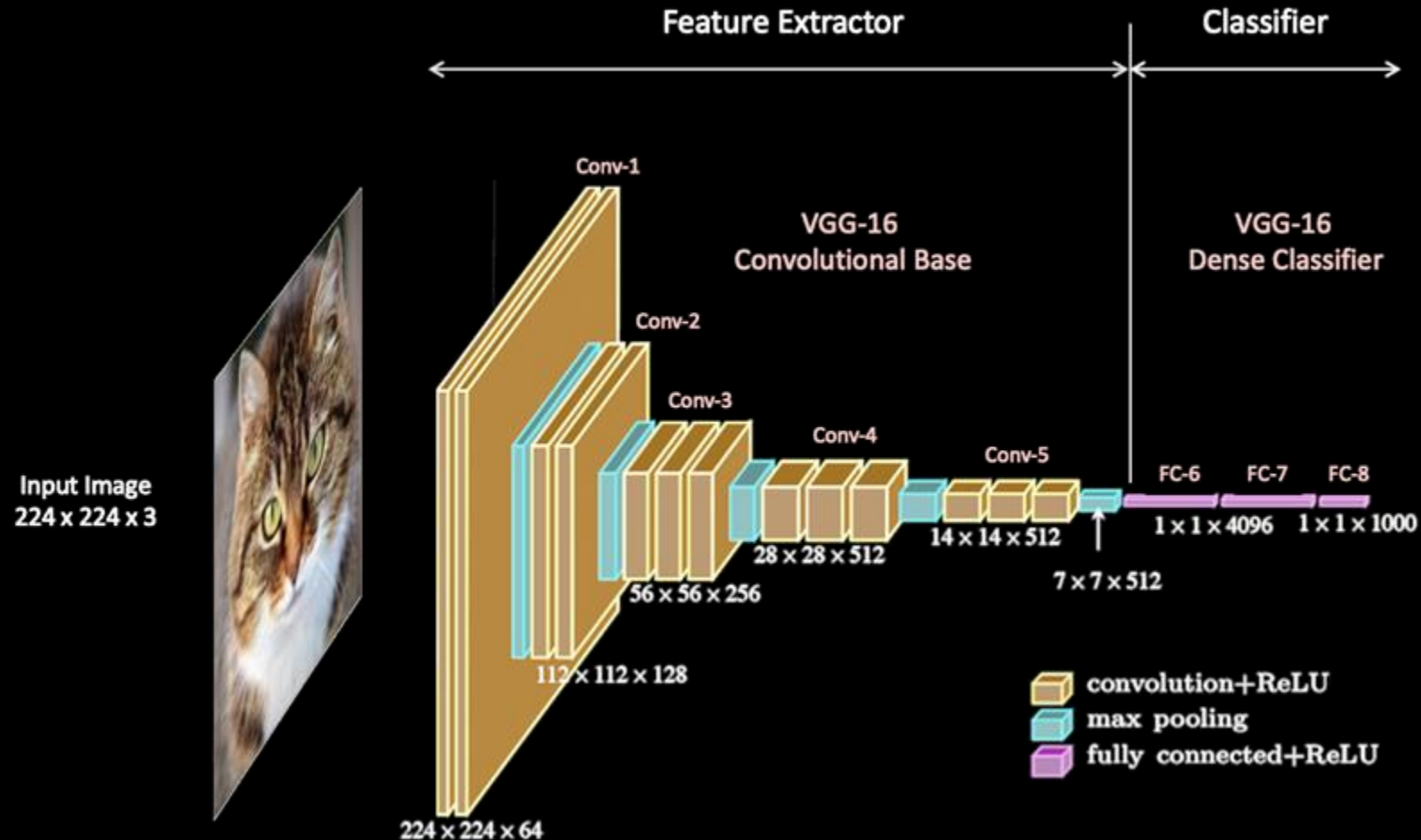
Wikipedia



StDev = 3

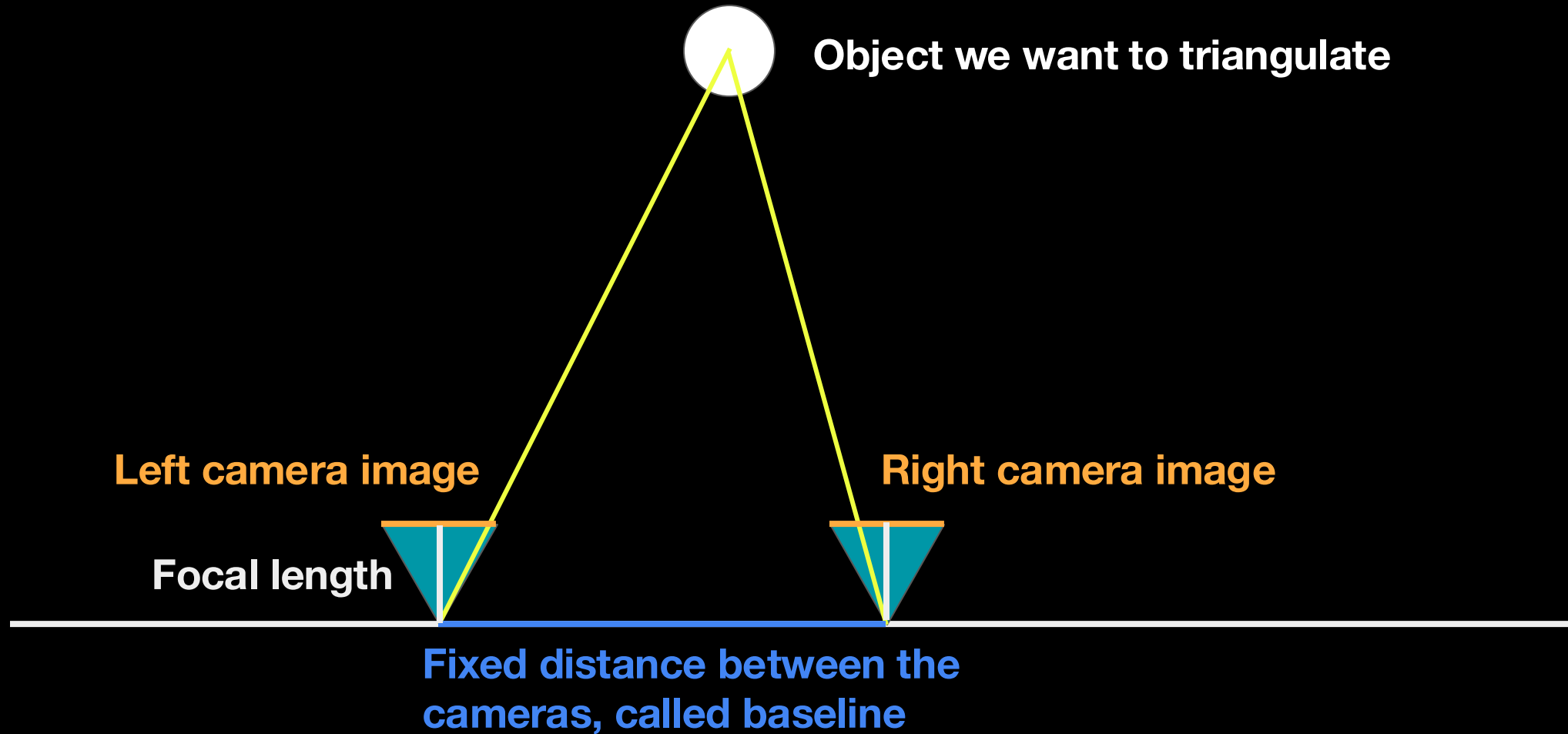
Wikipedia

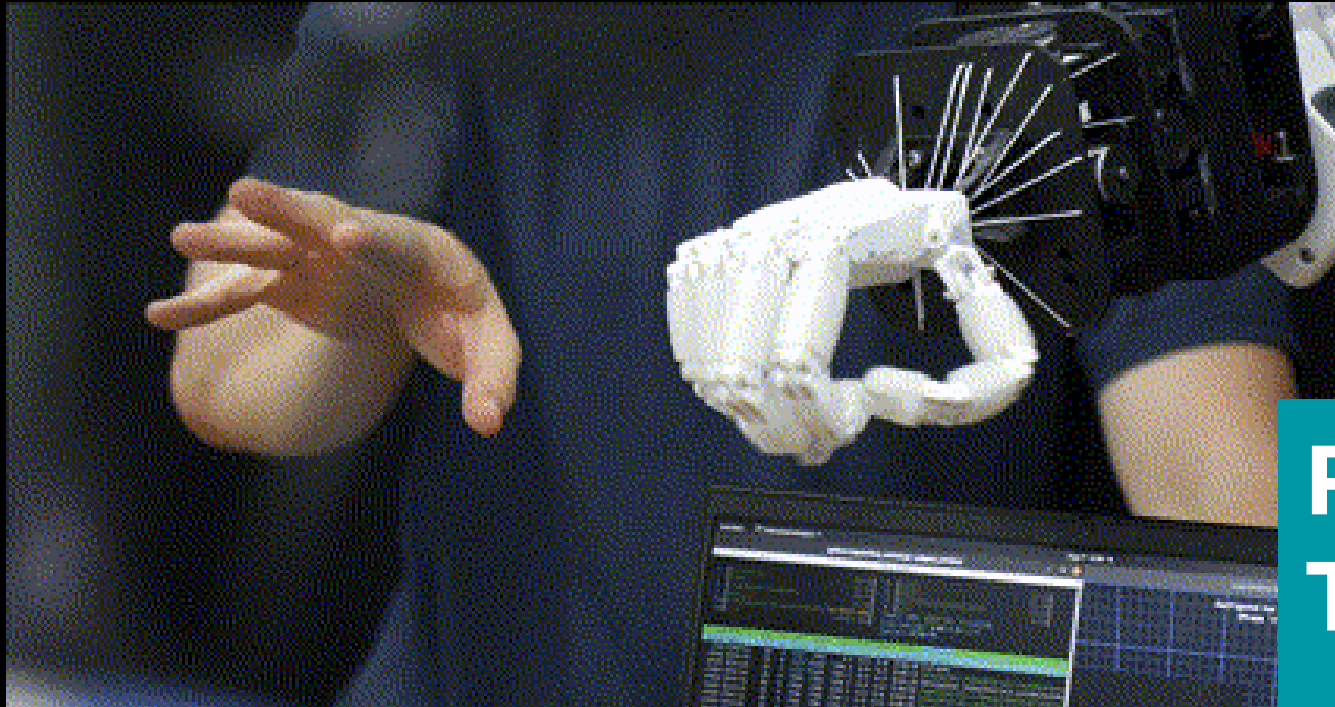
Convolutional Neural Networks



<https://learnopencv.com/understanding-convolutional-neural-networks-cnn/>

Stereo Vision



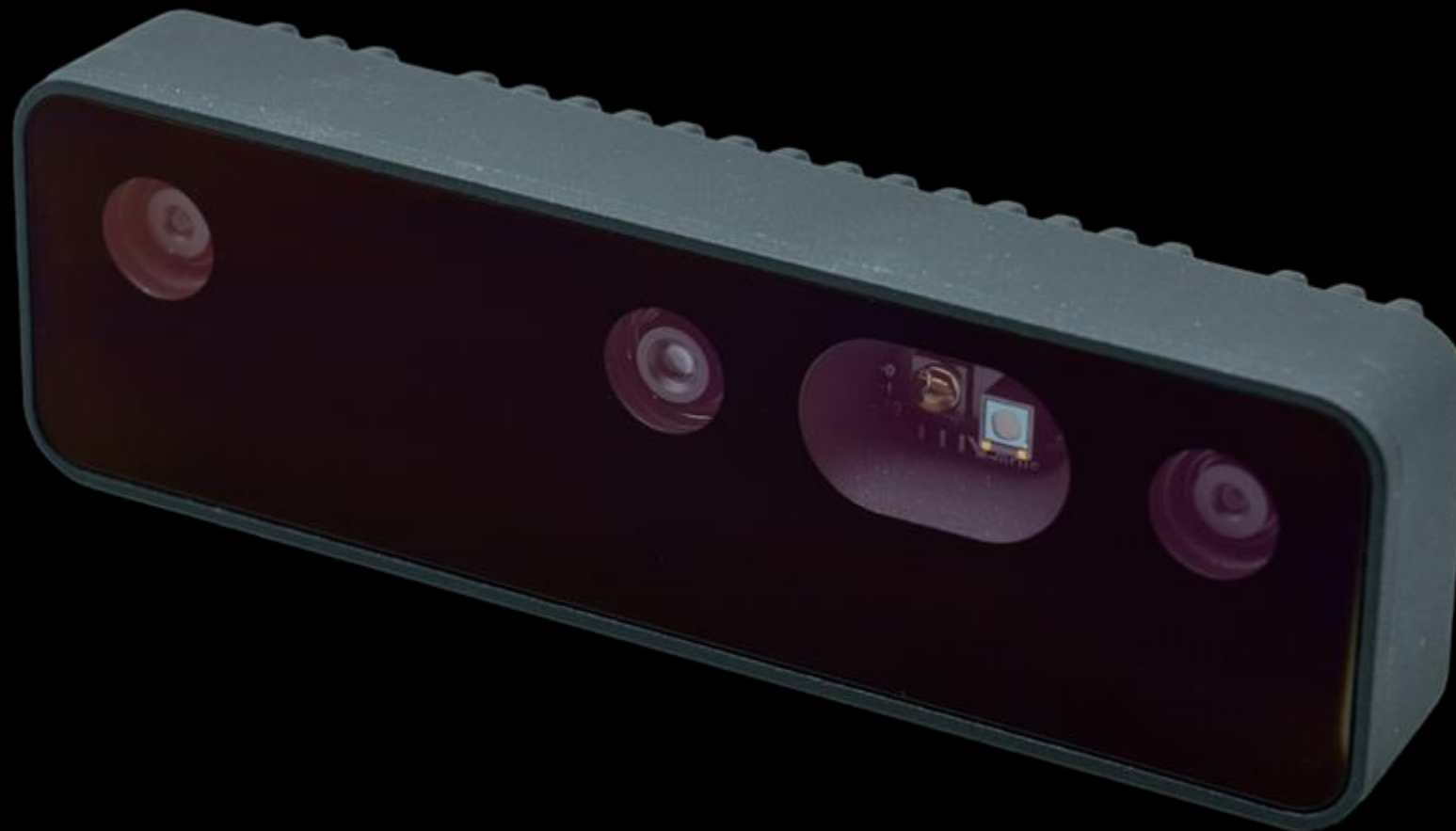


Part 1: Teleoperation

Stereo camera setup

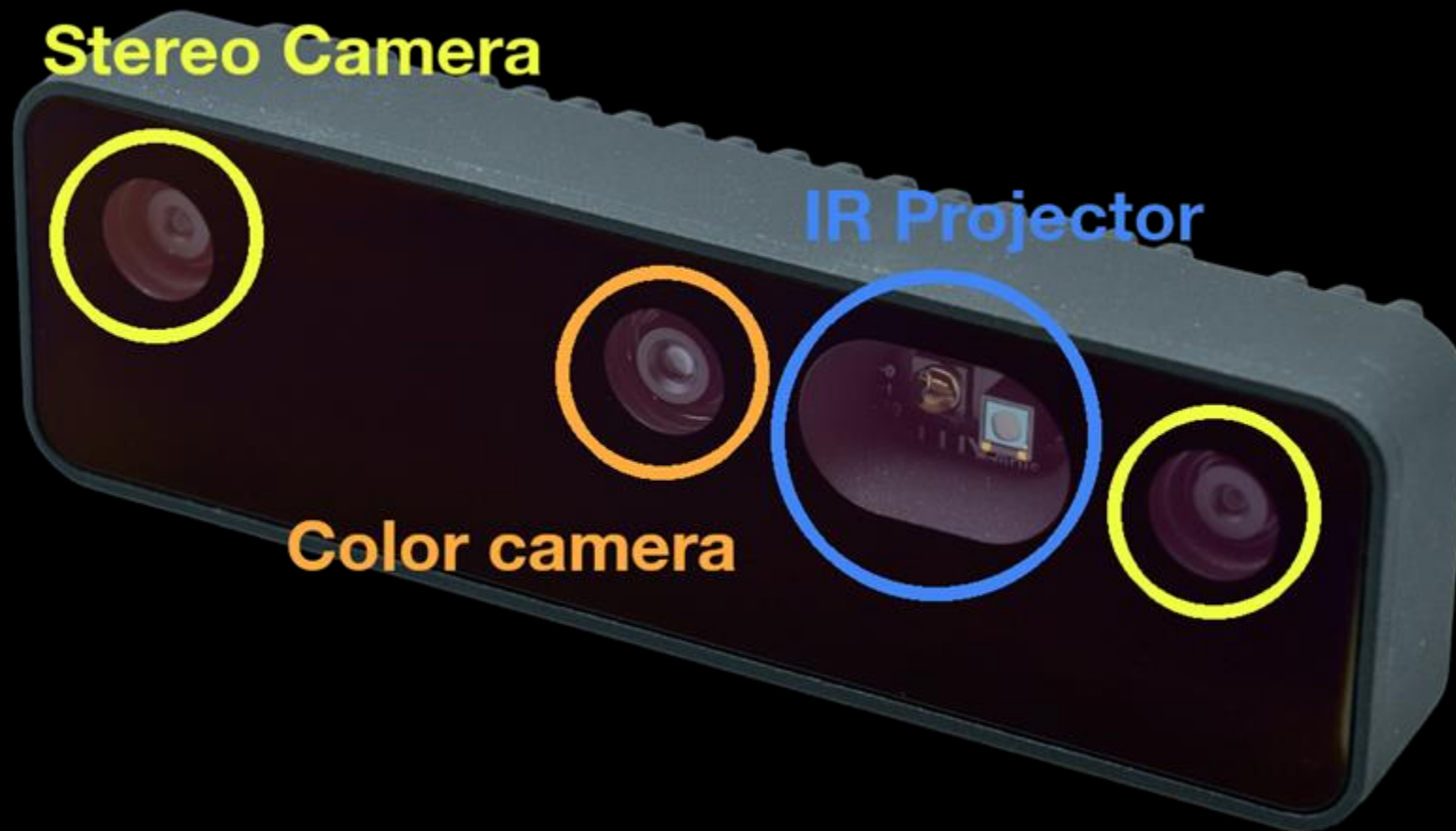


Stereo camera setup



Luxonis

Stereo camera setup



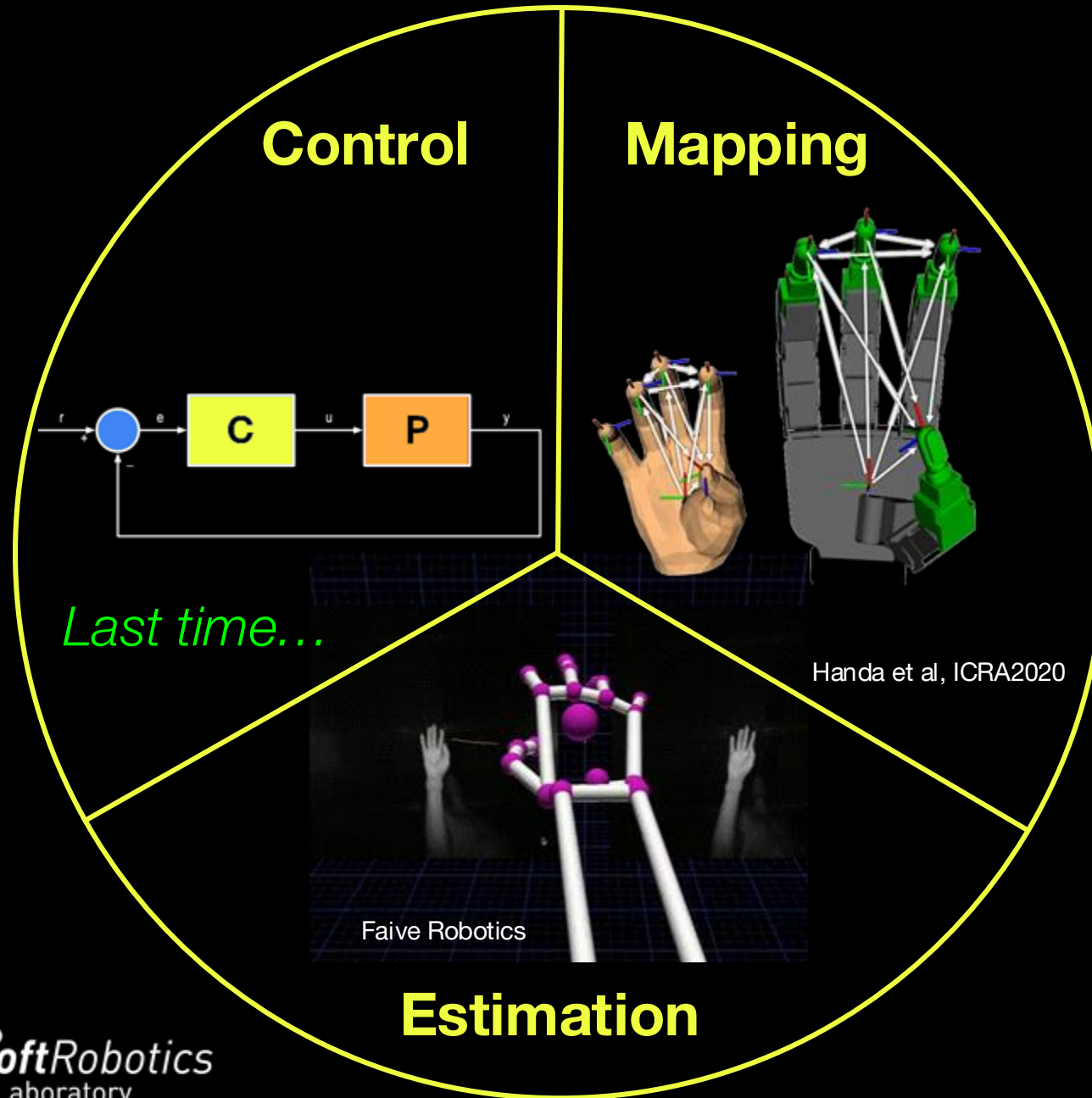
Luxonis

Stereo camera setup



Luxonis

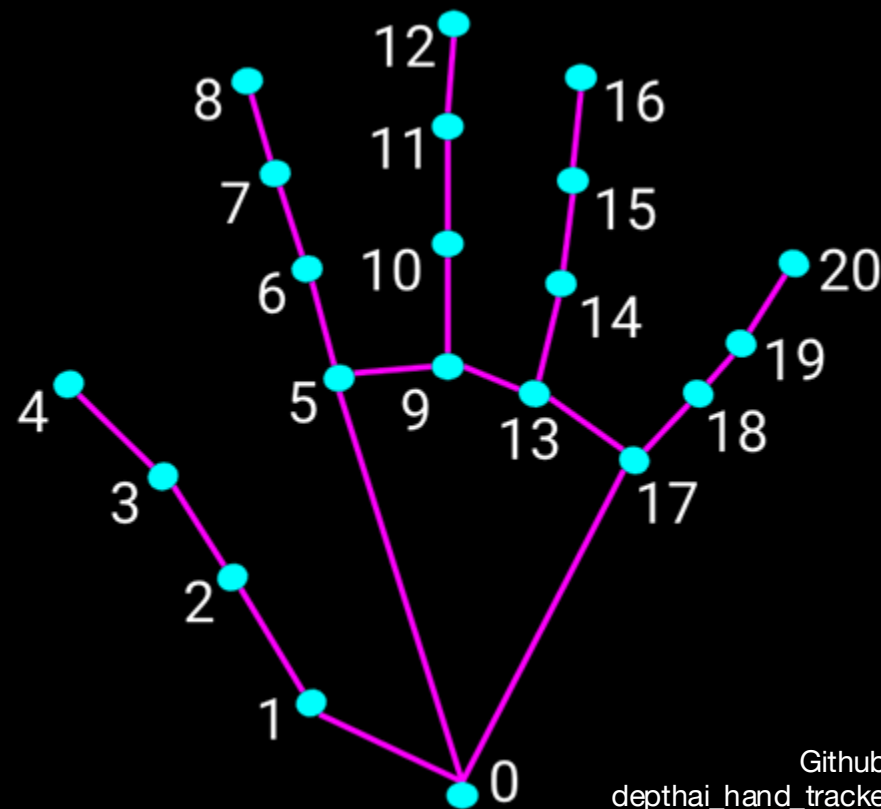
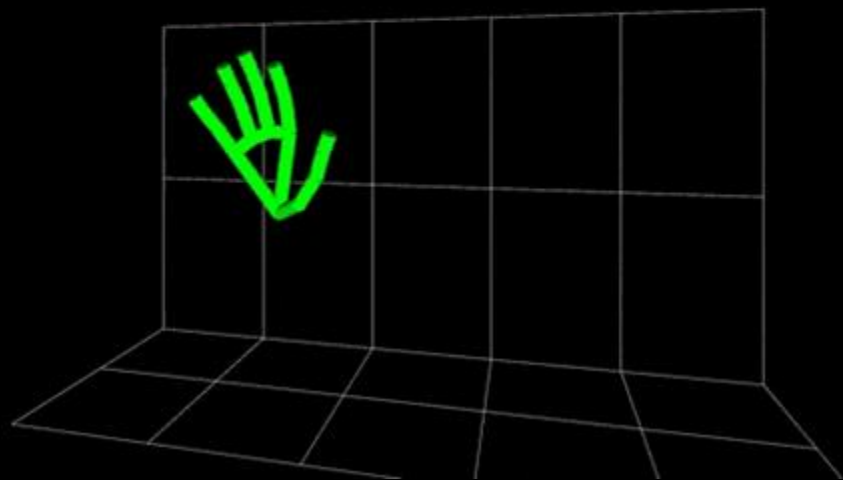
Teleoperation



Teleoperation: Sensing

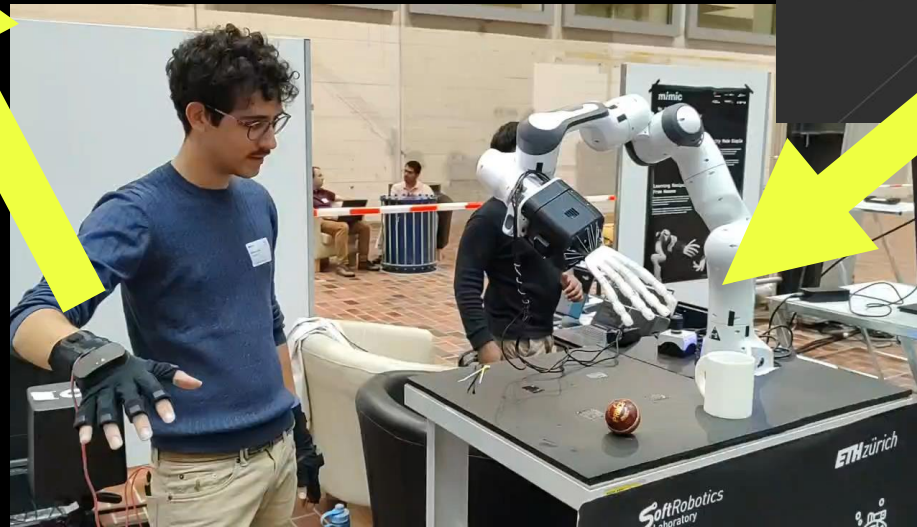
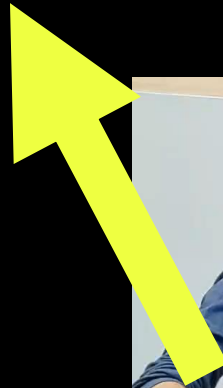
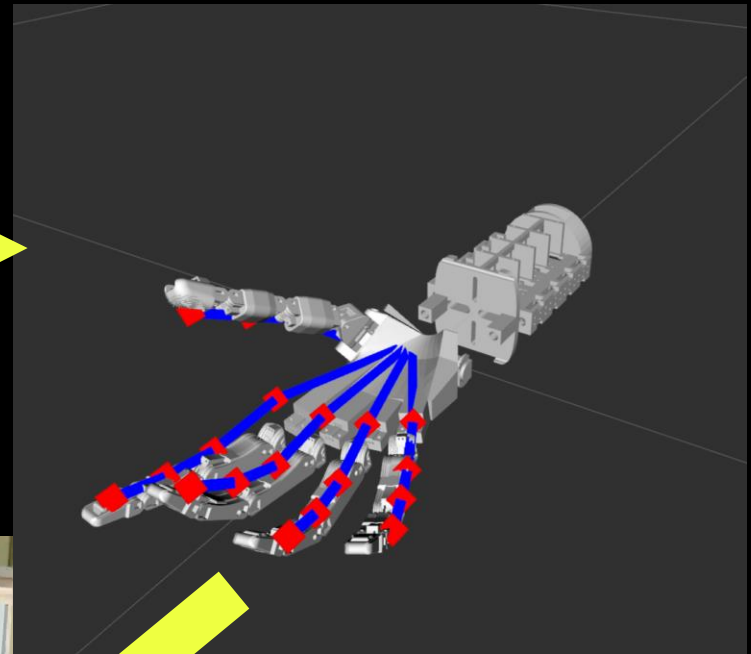
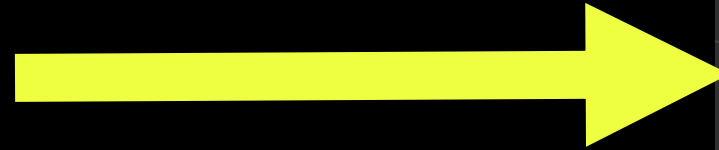
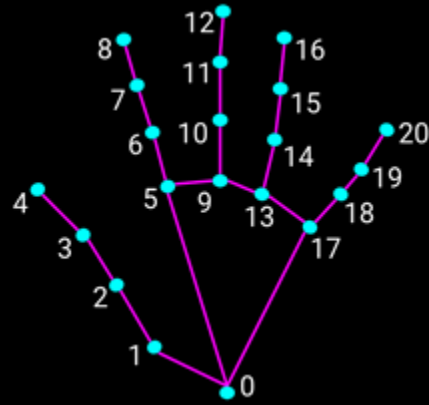


Github,
depthai_hand_tracker





Teleoperation: Sensing



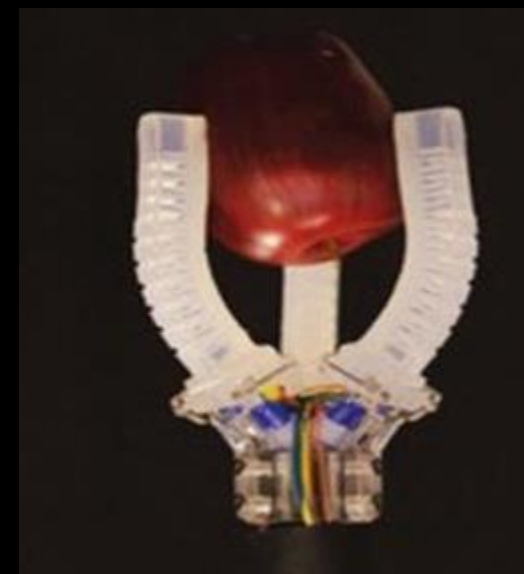
Teleoperation: Mapping



SRL



Guzman et al, JAIHC 2020



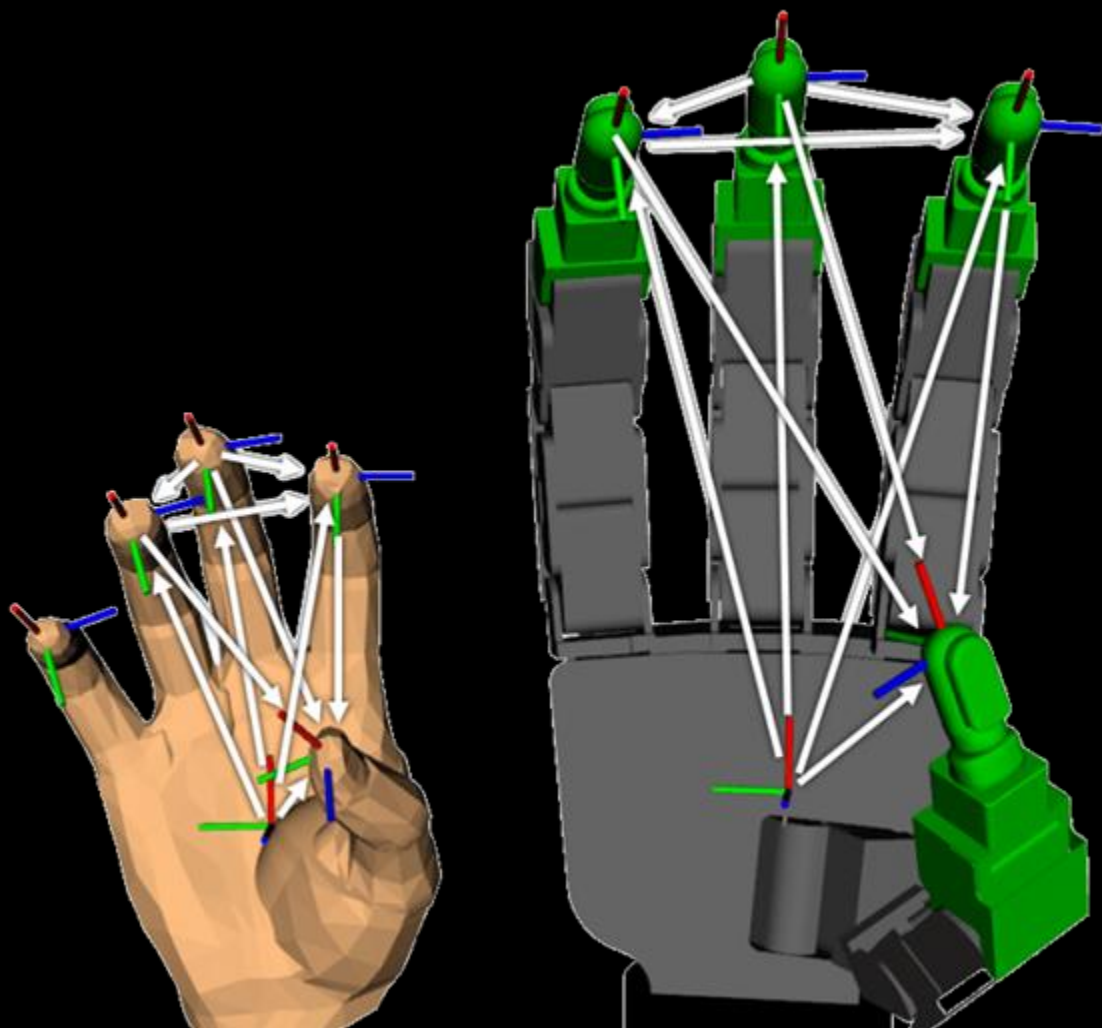
SRL

Teleoperation: Mapping



SRL

Teleoperation: Mapping



Handa et al, ICRA2020



Teleoperation: Mapping

$$E((\beta_h, \theta_h), q_a) = \sum_{i=1}^{10} \left\| \mathbf{v}_i^h - (c_i \cdot \mathbf{v}_i^a) \right\|_2^2$$

Hand pose

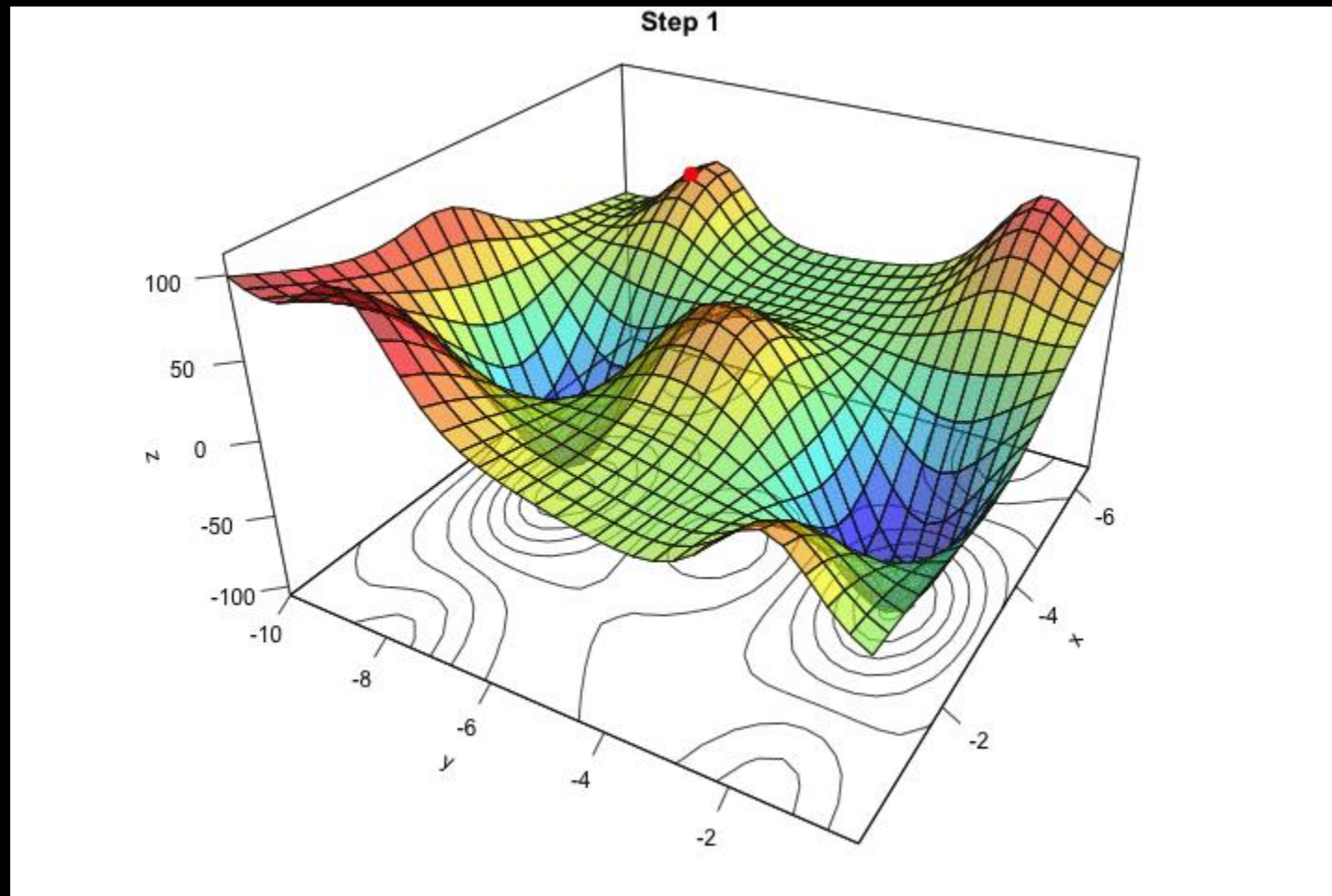
Robot joint angles

Hand keyvector

Scaling coefficient

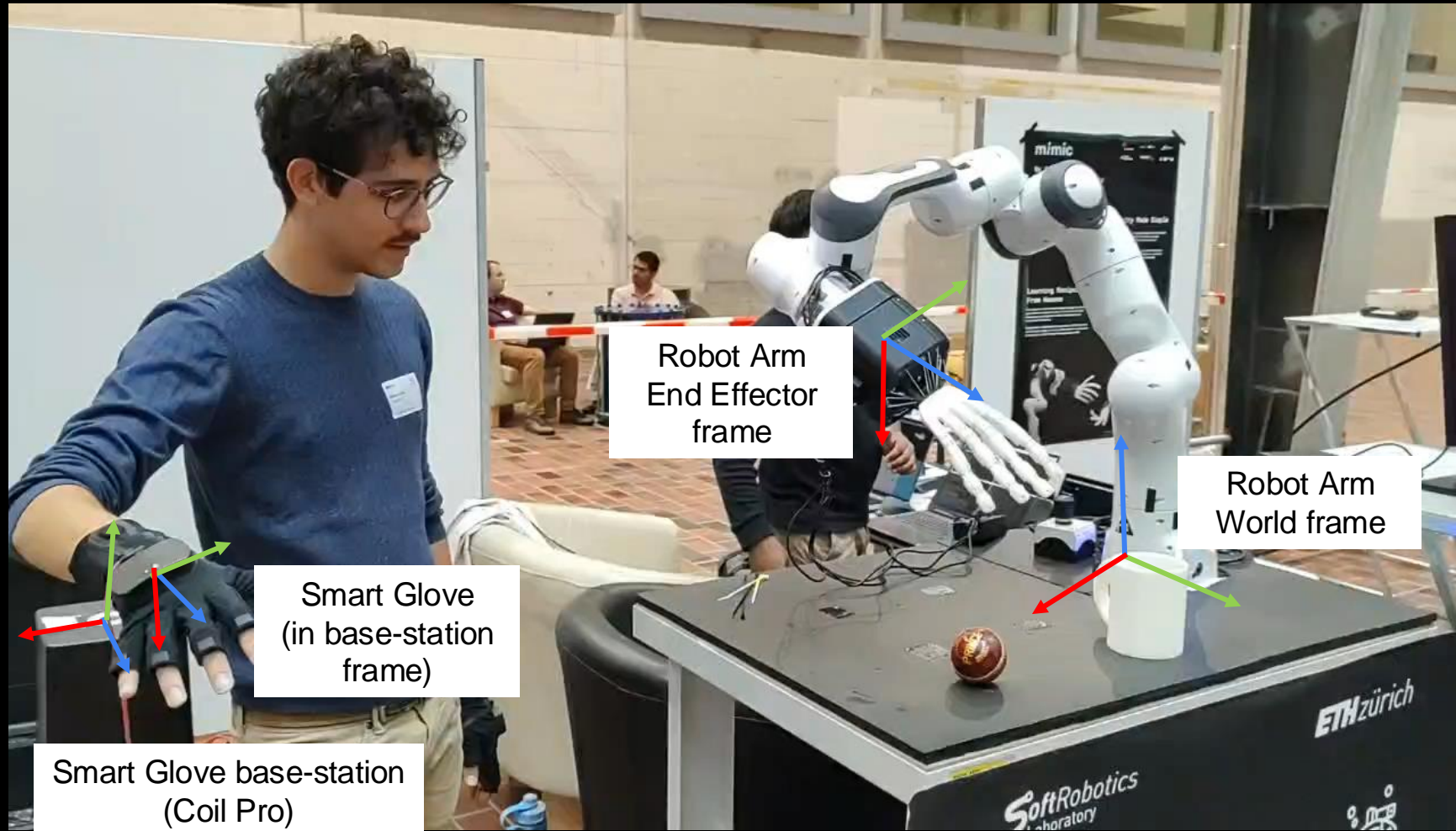
Robot keyvector

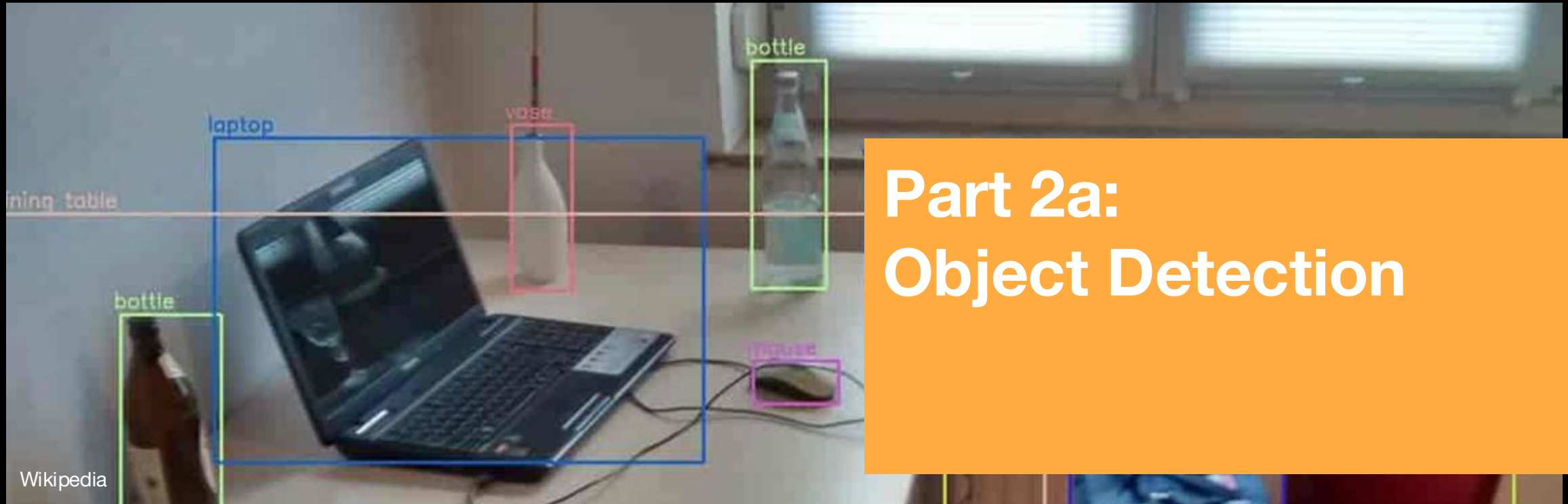
Teleoperation: Mapping



<https://egallic.fr/Enseignement/ML/ECB/book/gradient-descent.html>

Teleoperation: Robot Arm





Part 2a: Object Detection



Classical Approaches: Filters

3_0	3_1	2_2	1	0
0_2	0_2	1_0	3	1
3_0	1_1	2_2	2	3
2	0	0	2	2
2	0	0	0	1

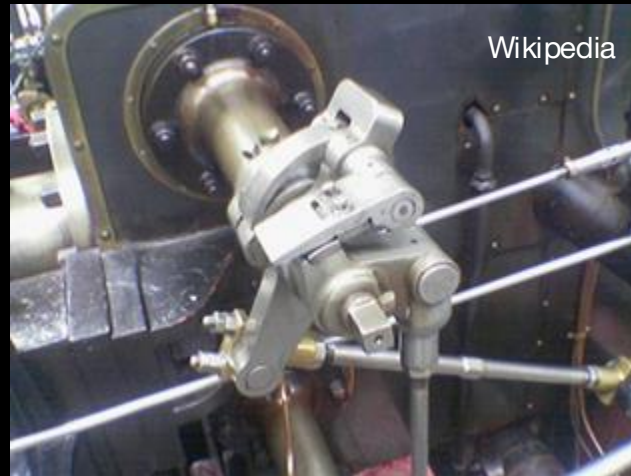
12.0	12.0	17.0
10.0	17.0	19.0
9.0	6.0	14.0

<https://www.jie-tao.com/types-of-convolutionstranslation/>

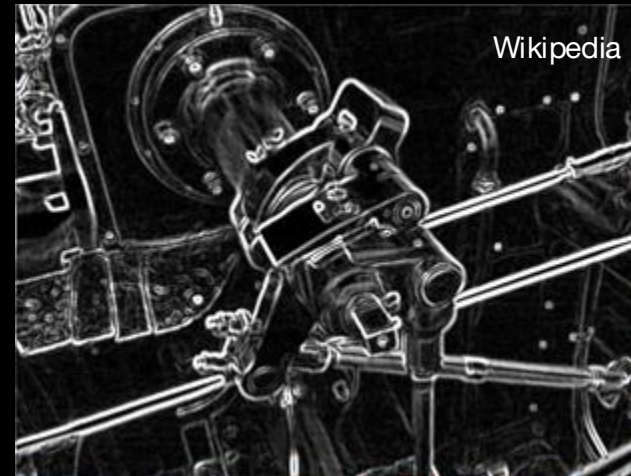
Classical Approaches: Filters



High pass filter



Wikipedia



Wikipedia

Low pass filter



Original

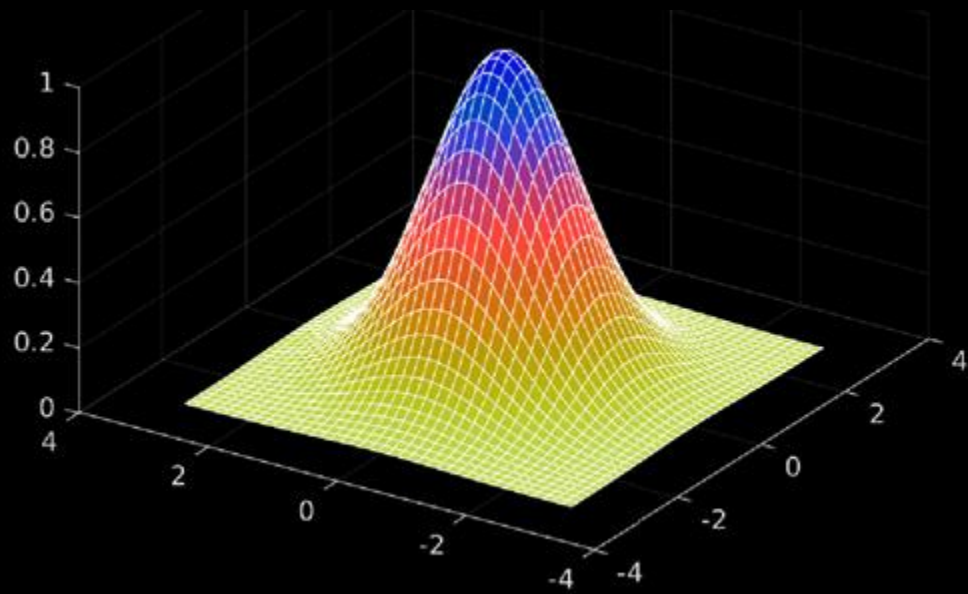
Wikipedia



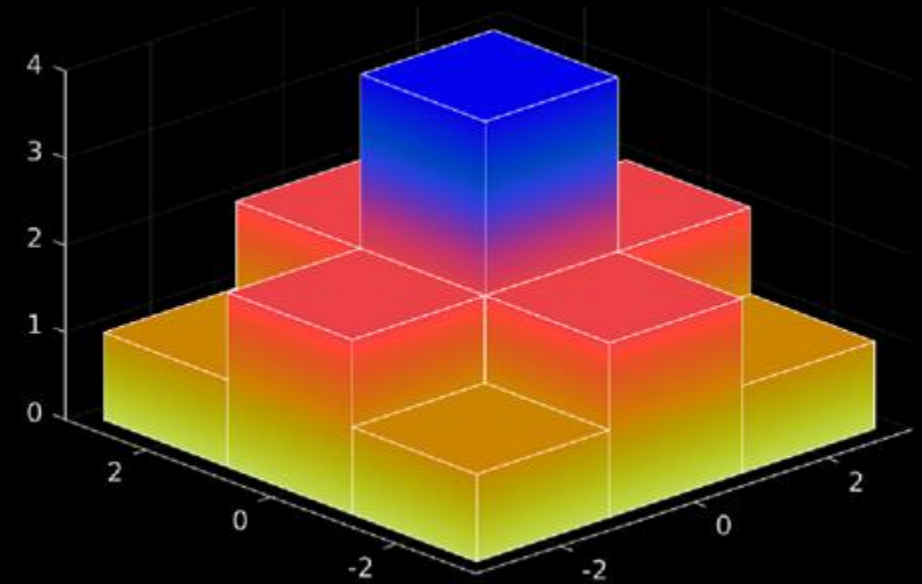
StDev = 3

Wikipedia

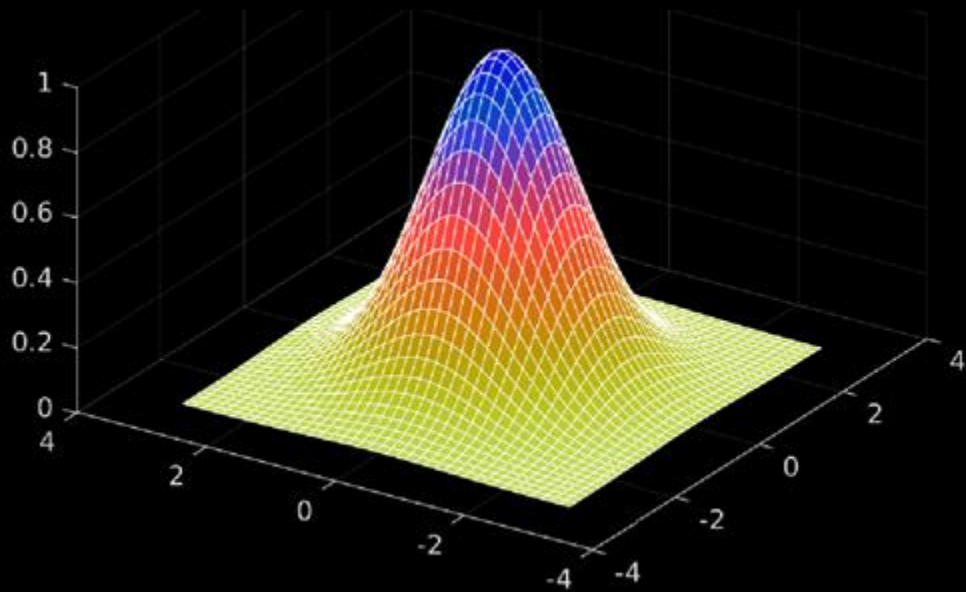
Classical Approaches: Filters



Discretized



Classical Approaches: Filters



Discretized



1	2	1
2	4	2
1	2	1

Classical Approaches: Filters



No filter



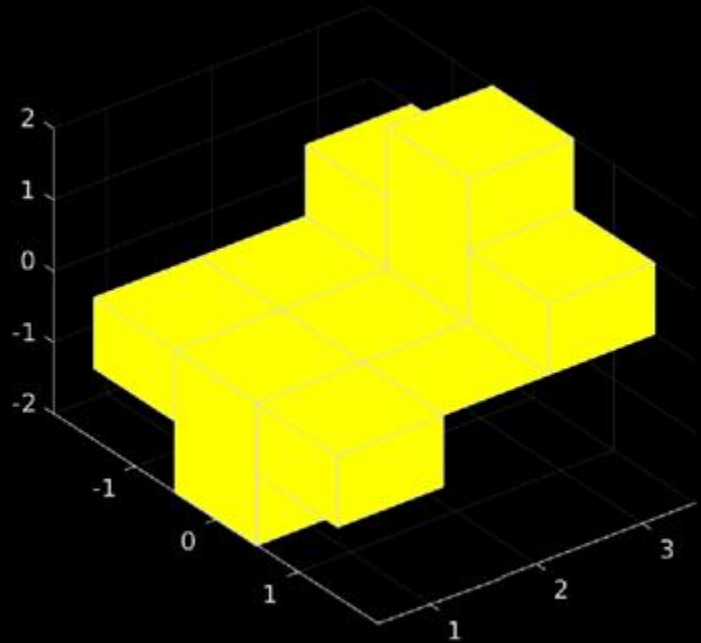
3x3 Gaussian



20x20 Gaussian



Classical Approaches: Filters



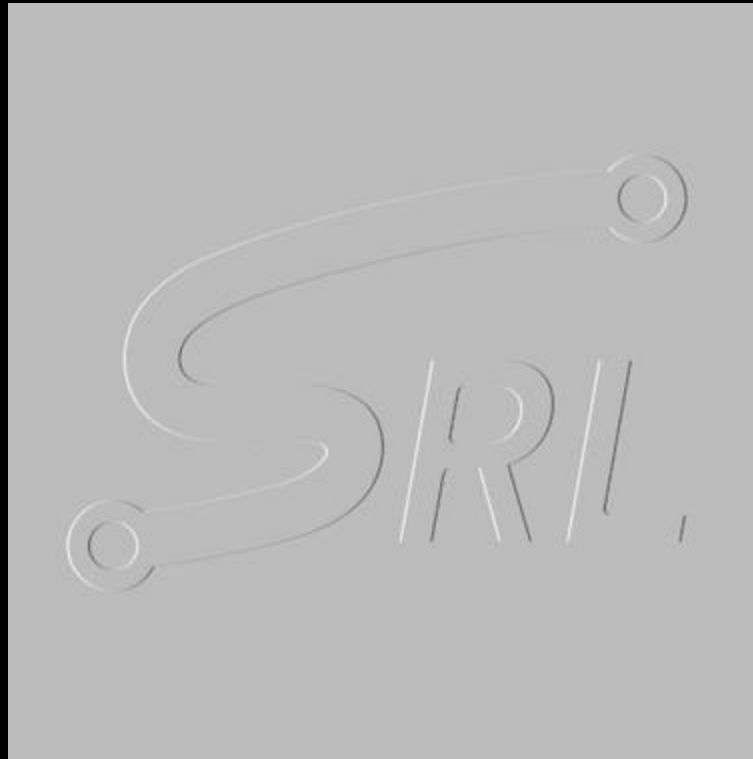
-1	0	1
-2	0	2
-1	0	1

**Horizontal
derivative**

1	2	1
0	0	0
-1	-2	-1

**Vertical
derivative**

Classical Approaches: Filters

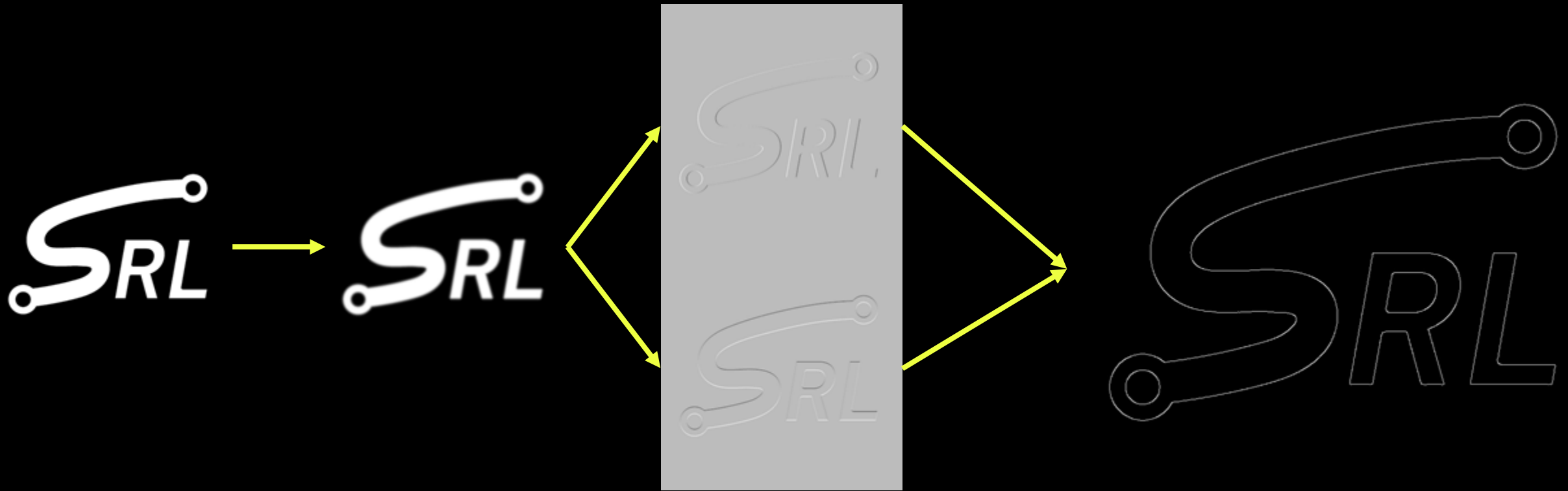


Horizontal Sobel



Vertical Sobel

Classical Approaches: Filters



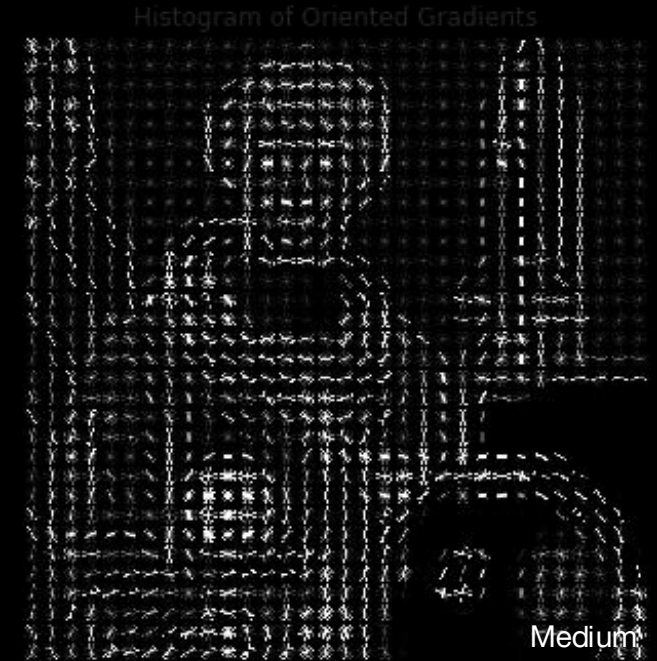
Classical approaches: Advanced Methods



Features detected



Histogram of oriented gradients





Part 2b: Deep Learning

Deep Learning: Tasks





Classification



“Apple”



Object detection





Semantic segmentation



Neural
network

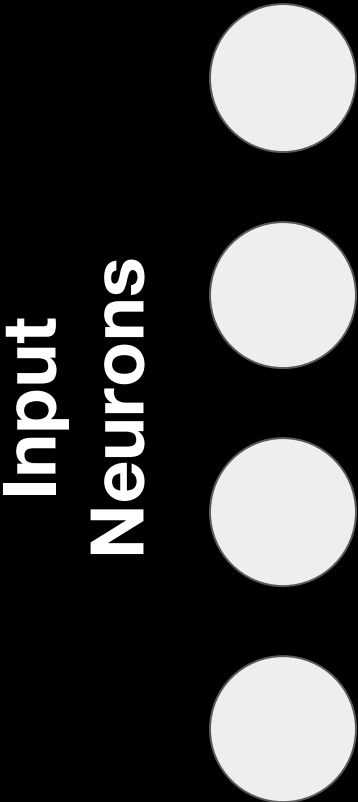




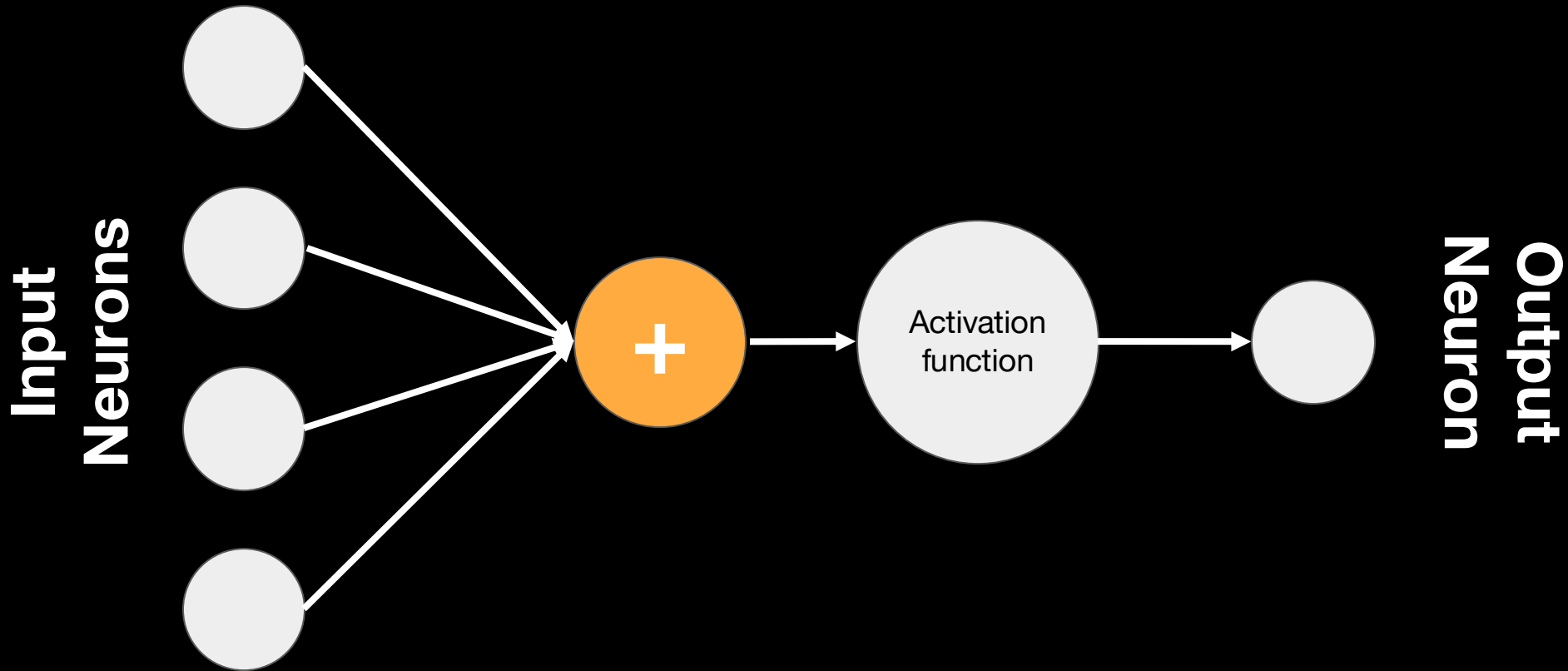
Keypoint detection



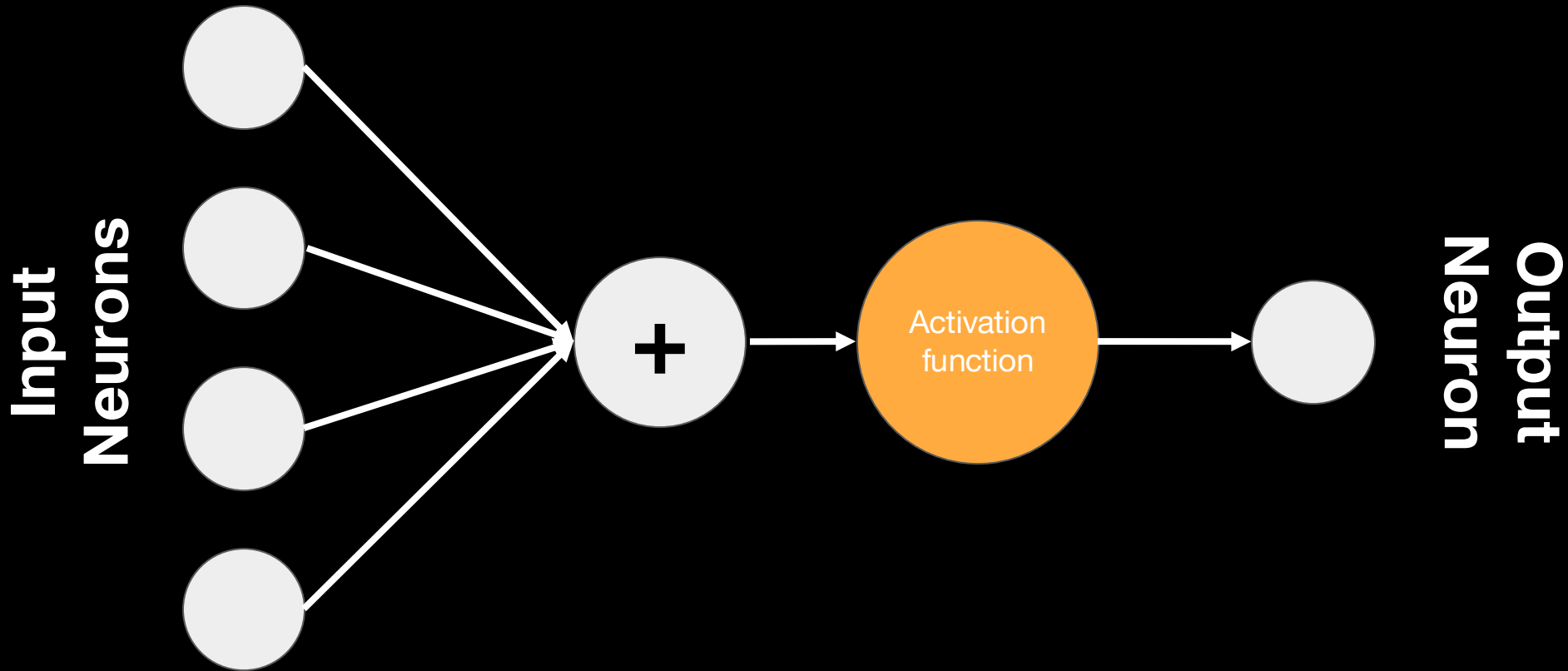
Deep Learning: Neural networks



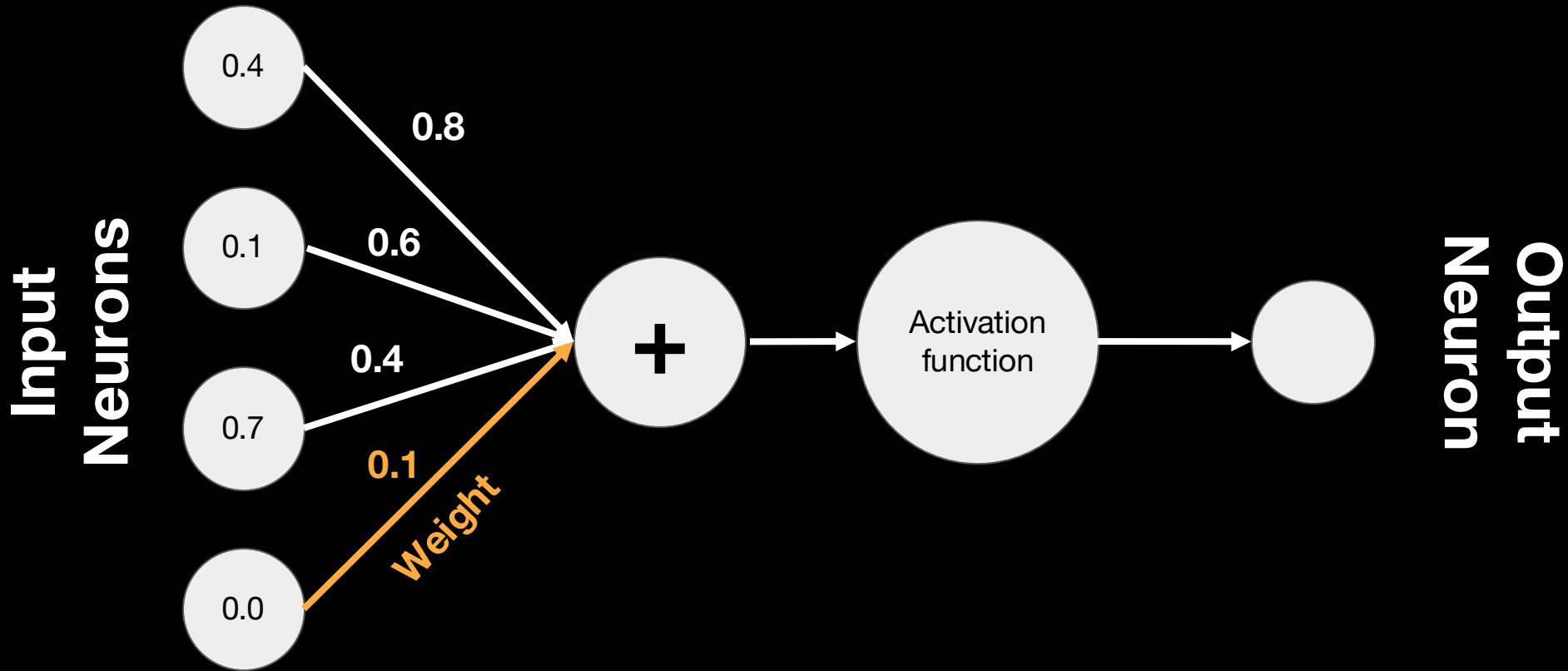
Deep Learning: Neural networks



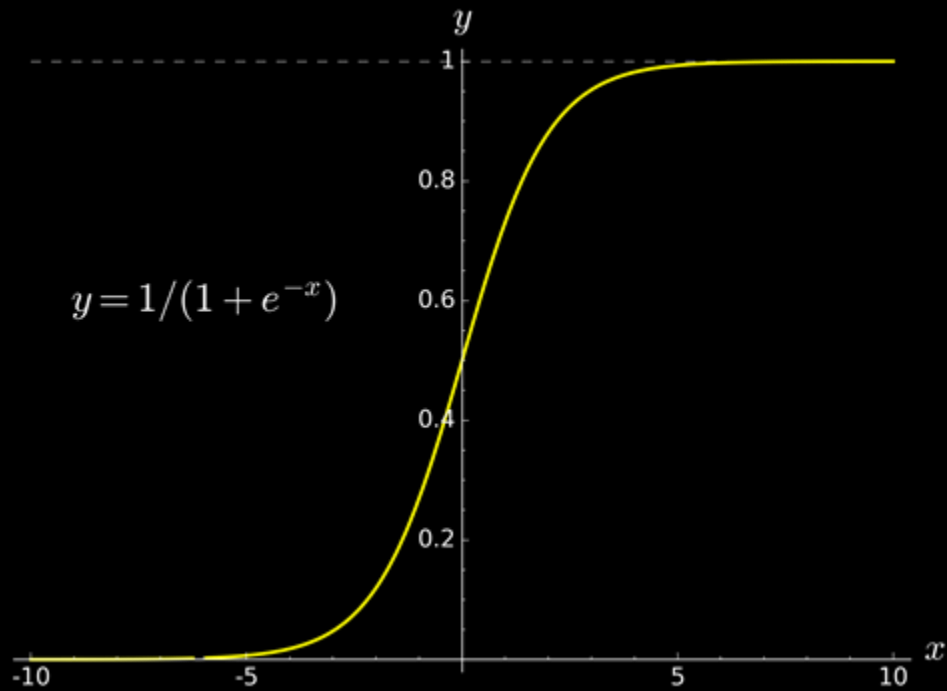
Deep Learning: Neural networks



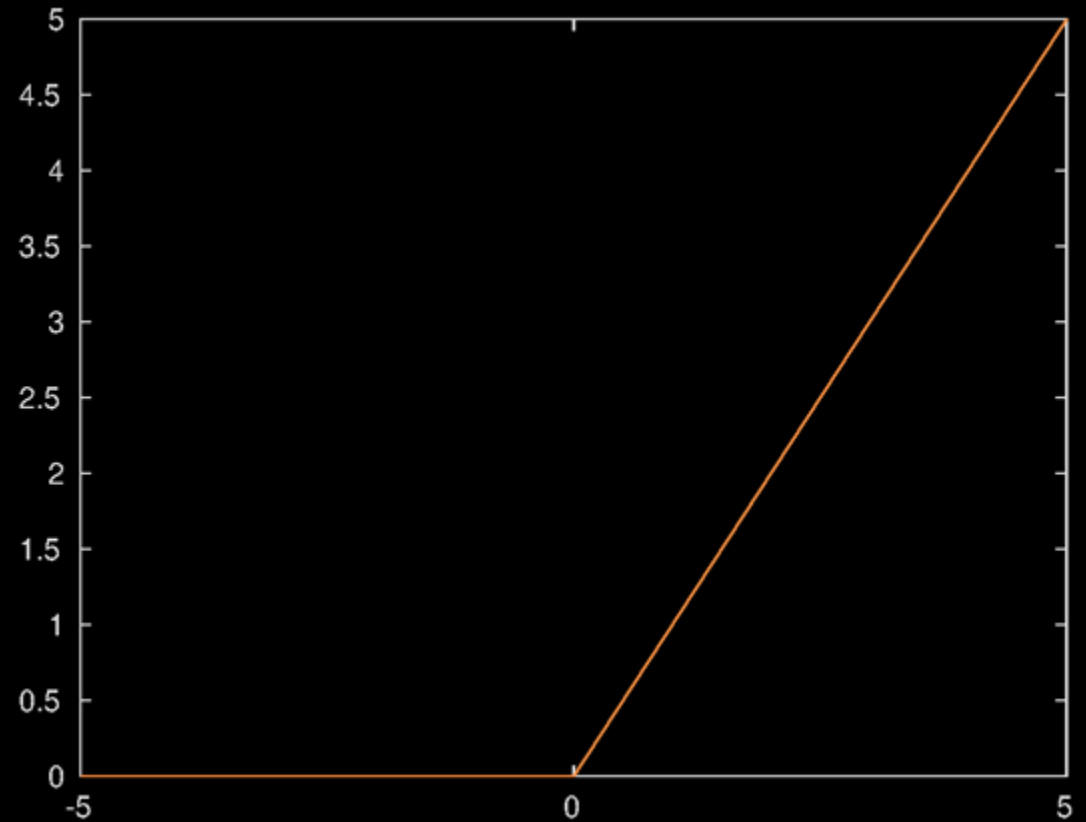
Deep Learning: Neural networks



Deep Learning: Neural networks

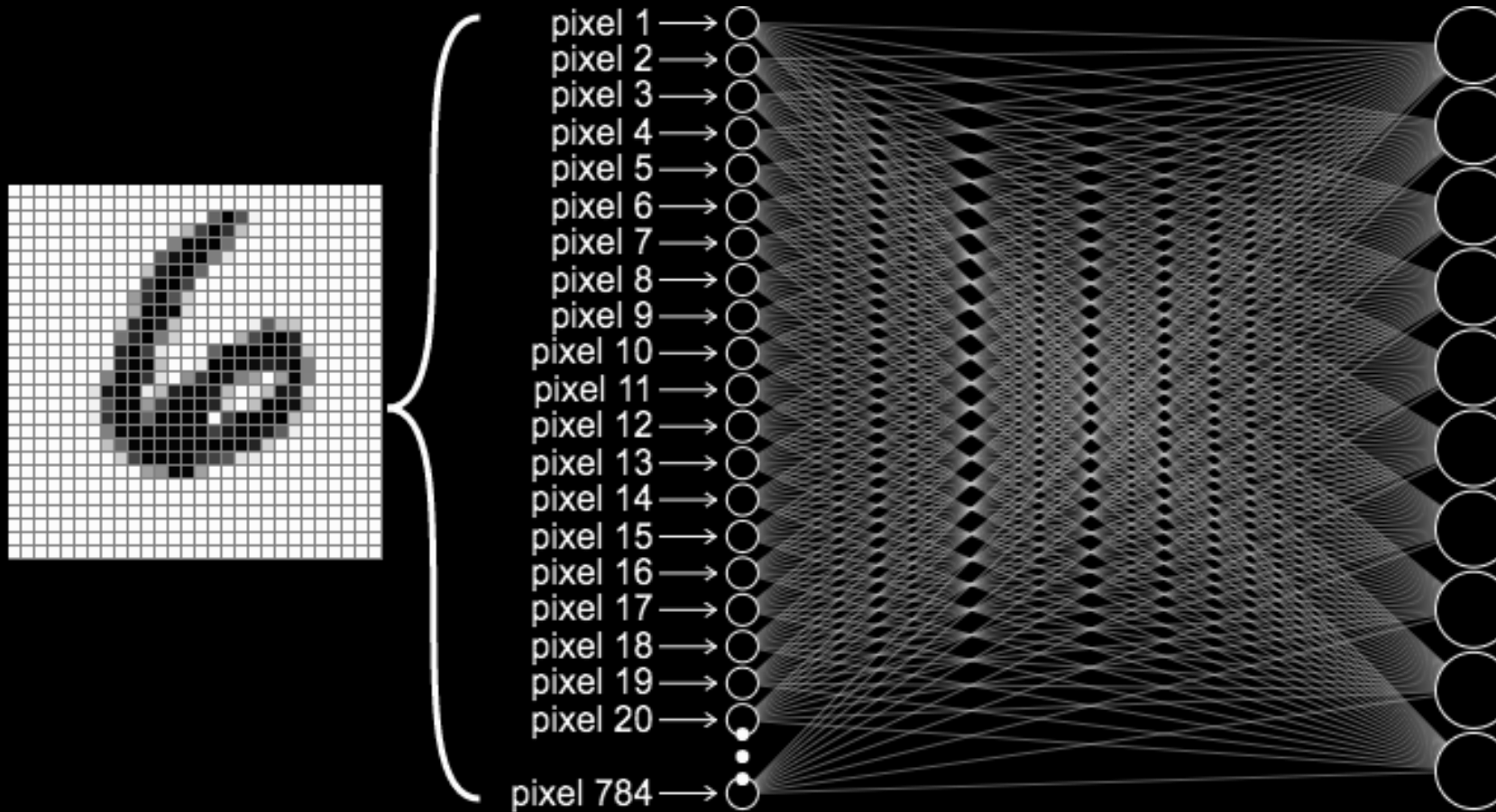


Sigmoid function



ReLU function

Deep Learning: Example



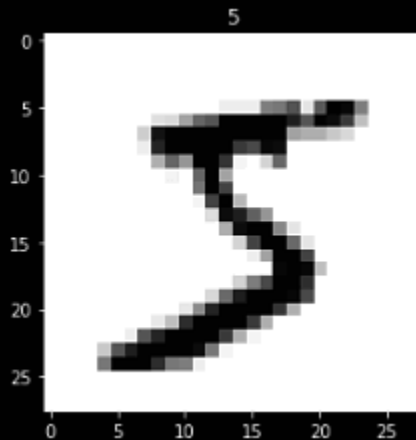
<https://medium.com/dataman-in-ai/module-6-image-recognition-for-insurance-claim-handling-part-i-a338d16c9de0>

Deep Learning: Convolutional Neural Networks



MNIST Dataset

28x28 pixels → 784 inputs



MNIST Sample

4K Image

3840x2160 pixels → 8.3 million inputs!!



Deep Learning: Convolutional Neural Networks



0	0	0	0	0	0	0	0
0	255	255	255	0	255	255	0
0	0	255	0	0	255	255	0
0	255	255	255	0	0	255	0
0	0	255	0	0	255	0	0
0	0	255	0	0	255	0	0
0	0	255	0	0	255	0	0
0	0	0	0	0	0	0	0

*

-1	0	1
-2	0	2
-1	0	1

Hand crafted filter

?	?	?
?	?	?
?	?	?

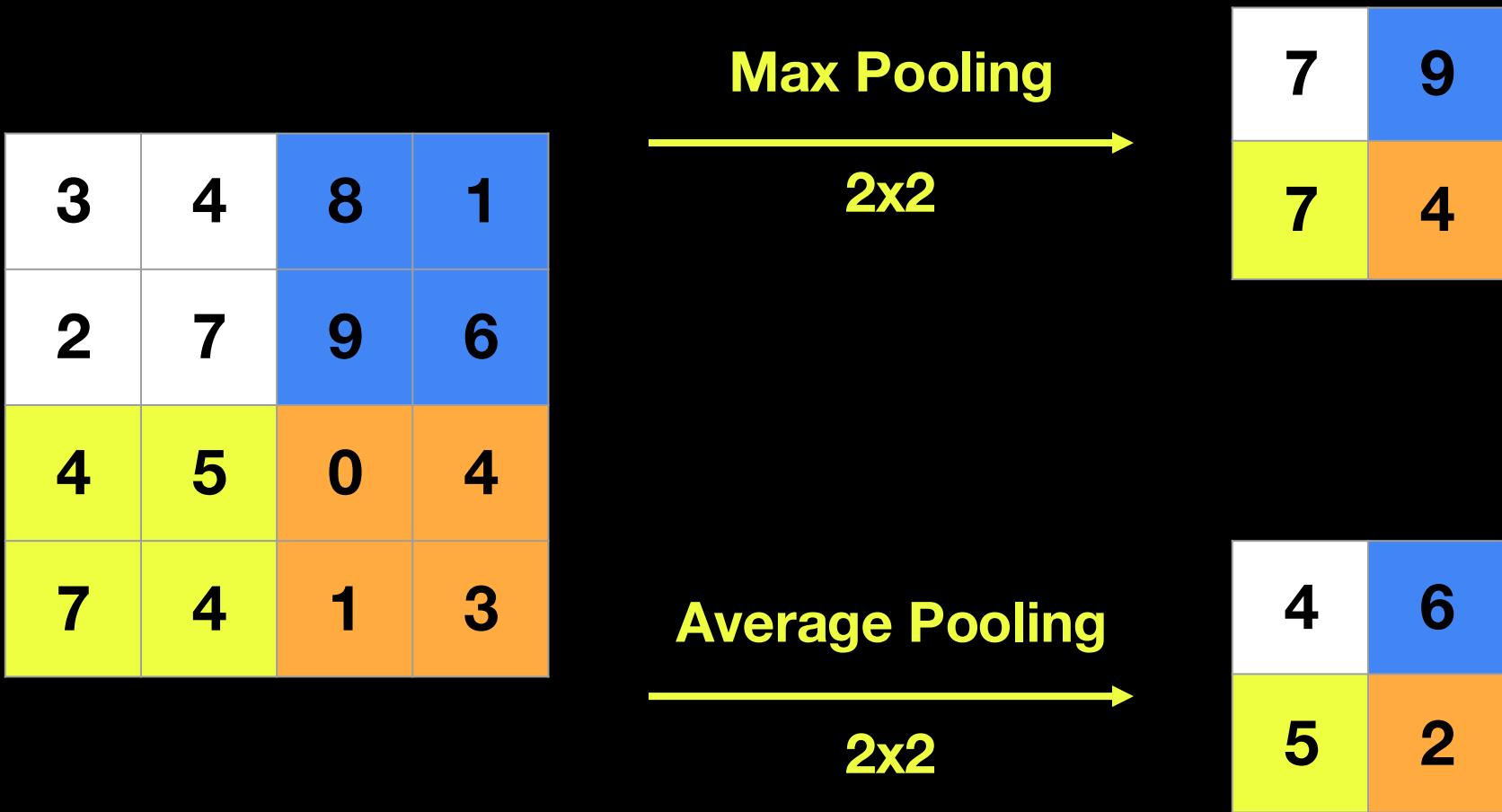
Learned filter

Deep Learning: Convolutional Neural Networks

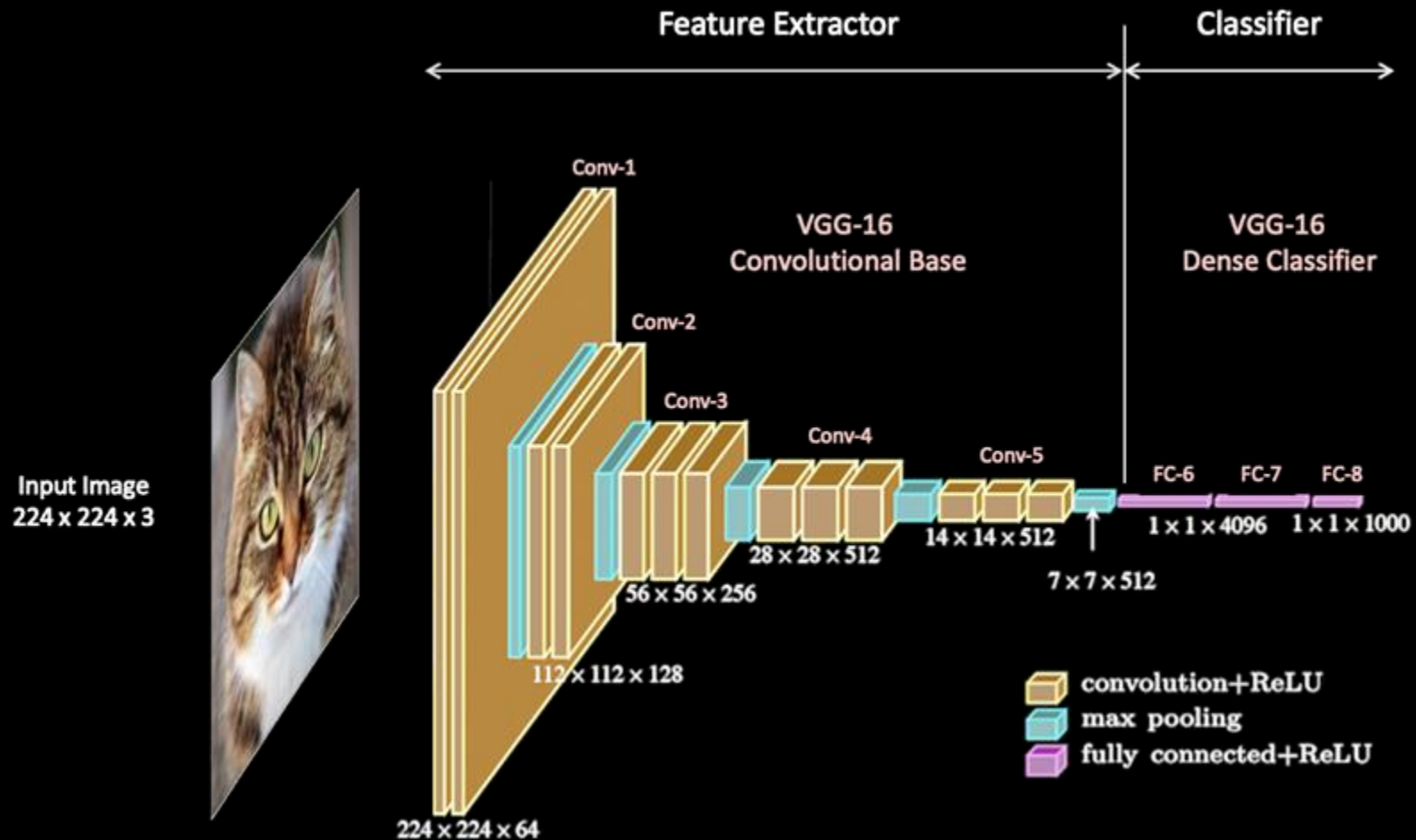




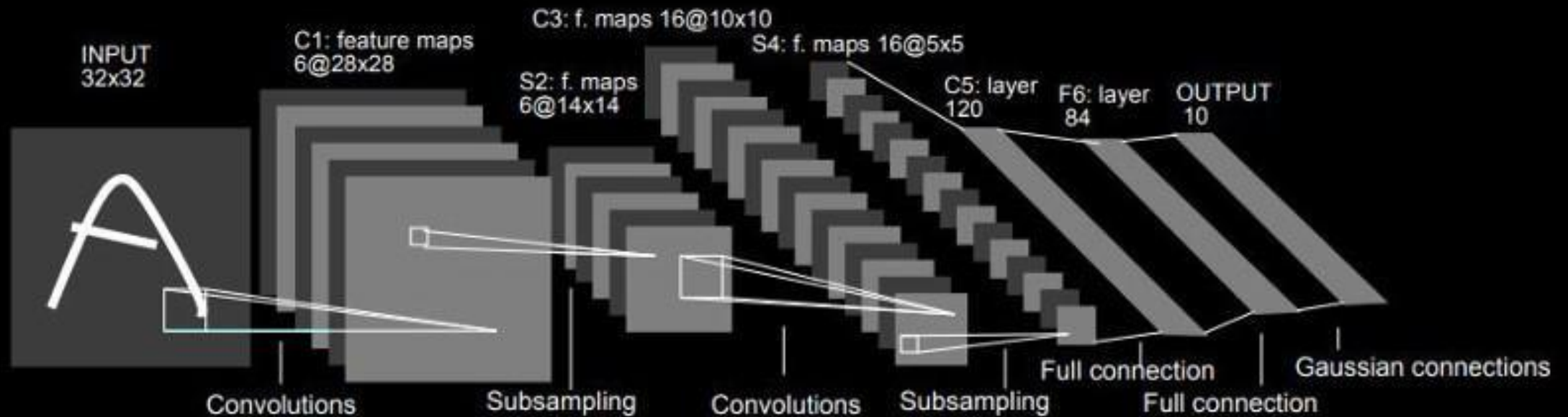
Deep Learning: Convolutional Neural Networks



Deep Learning: Convolutional Neural Networks

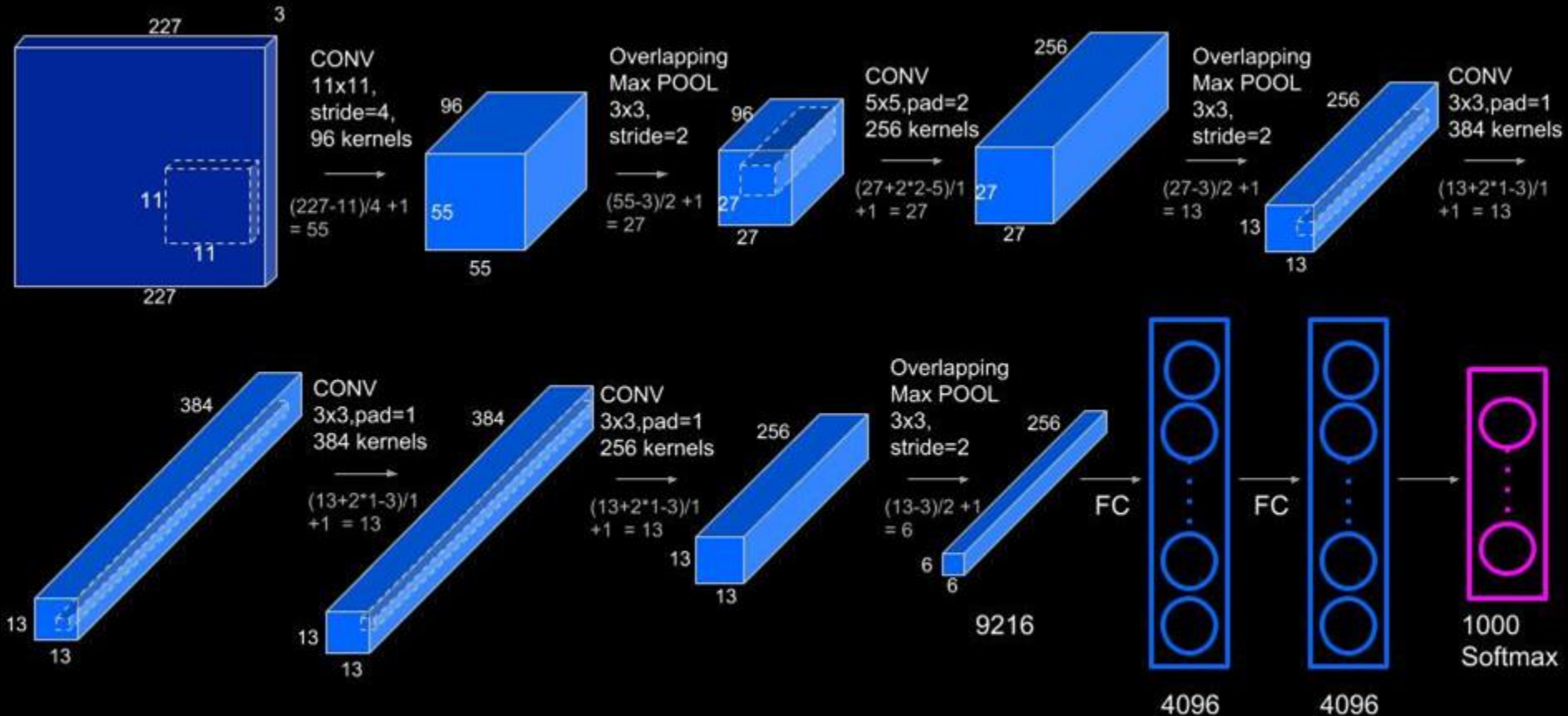


Deep Learning: Convolutional Neural Networks Arch



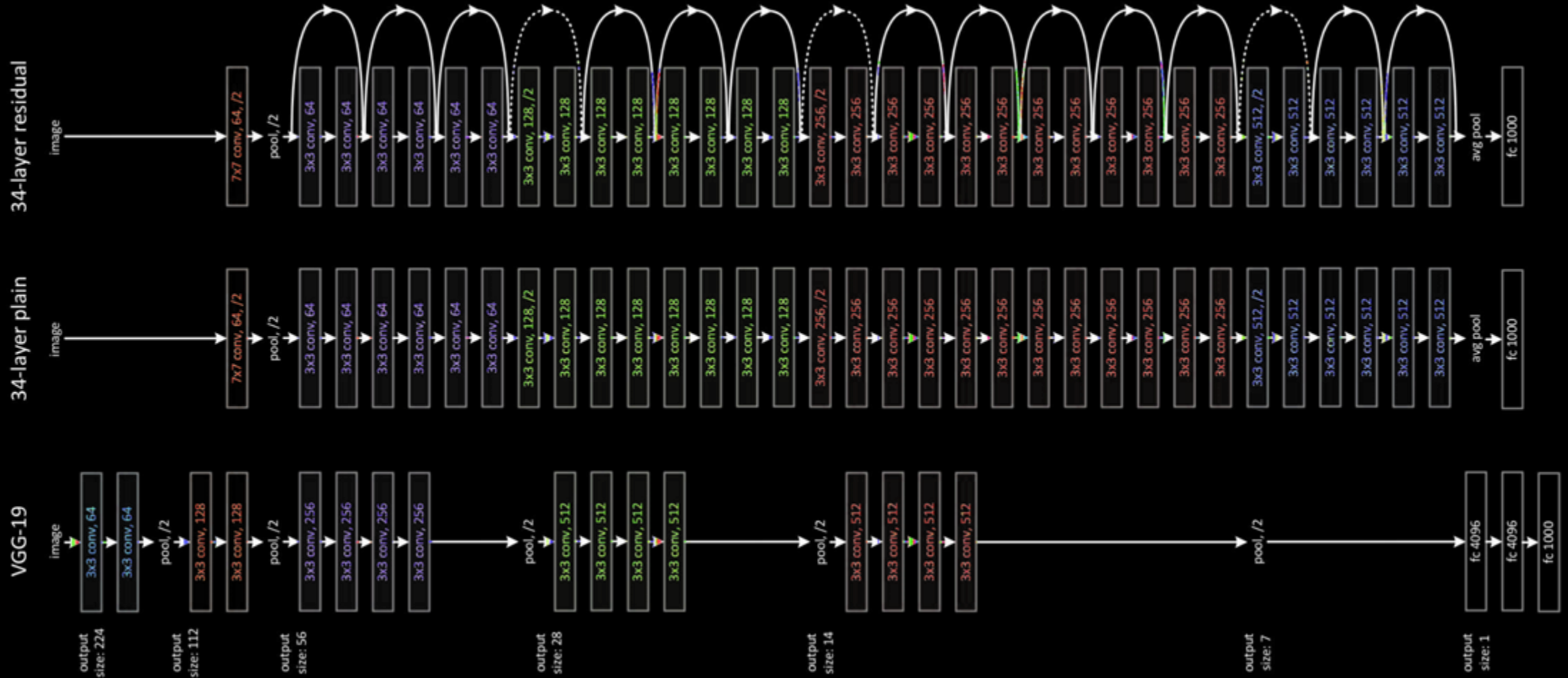
Lecun et al

Deep Learning: Convolutional Neural Networks Arch



<https://neurohive.io/en/popular-networks/alexnet-imagenet-classification-with-deep-convolutional-neural-networks/>

Deep Learning: Convolutional Neural Networks Arch





Tasks

**Convolutional
neural networks**

**Neural networks
and how they work**

**Common
architectures**



**Part 2c:
Stereo vision**

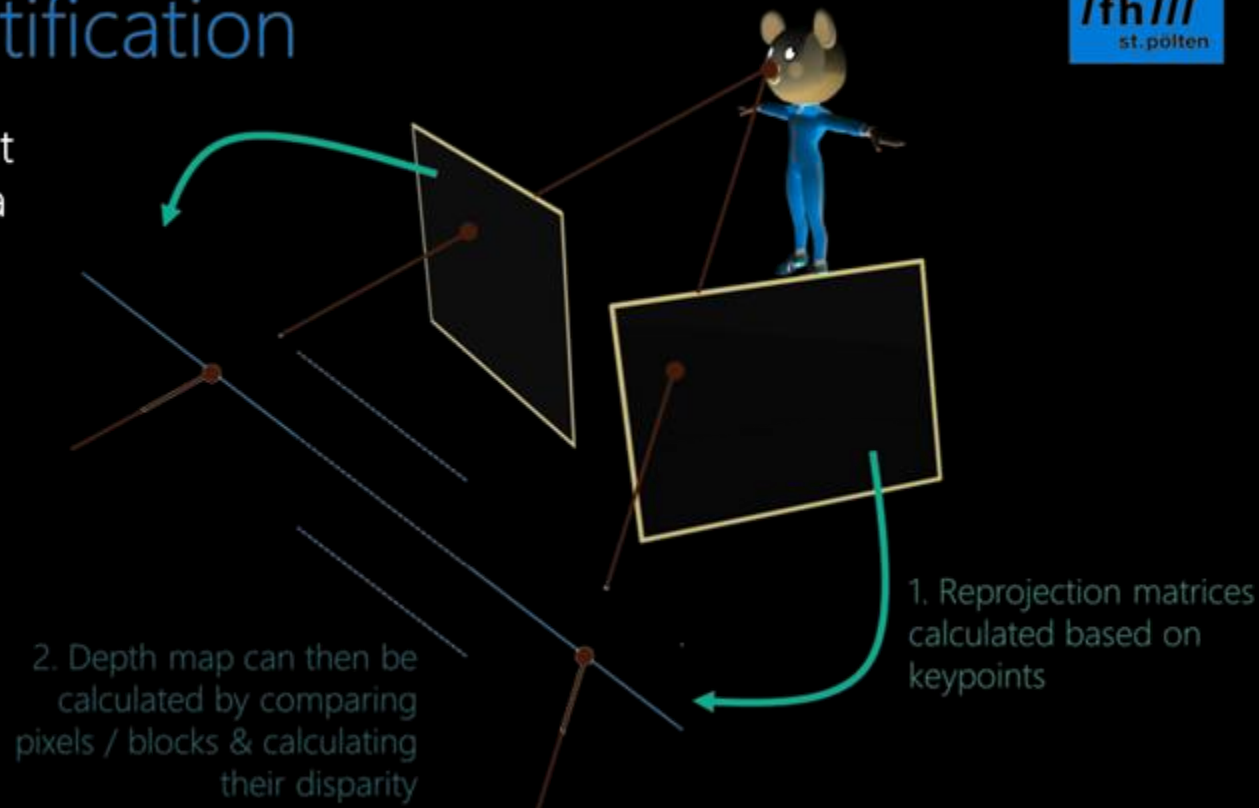


Stereo Vision: Point Triangulation



Stereo Rectification

Reproject left & right image planes onto a common plane parallel to the line between camera centers



AR App Development: Google ARCore Depth Maps | 2020 | Andreas Jaki | FH St. Pölten Based on Computer Vision / Epipolar Geometry, Kris Kitani, Carnegie Mellon University 8

Stereo Vision: Point Triangulation



Stereo Vision: Point Triangulation



Stereo Vision: Point Triangulation

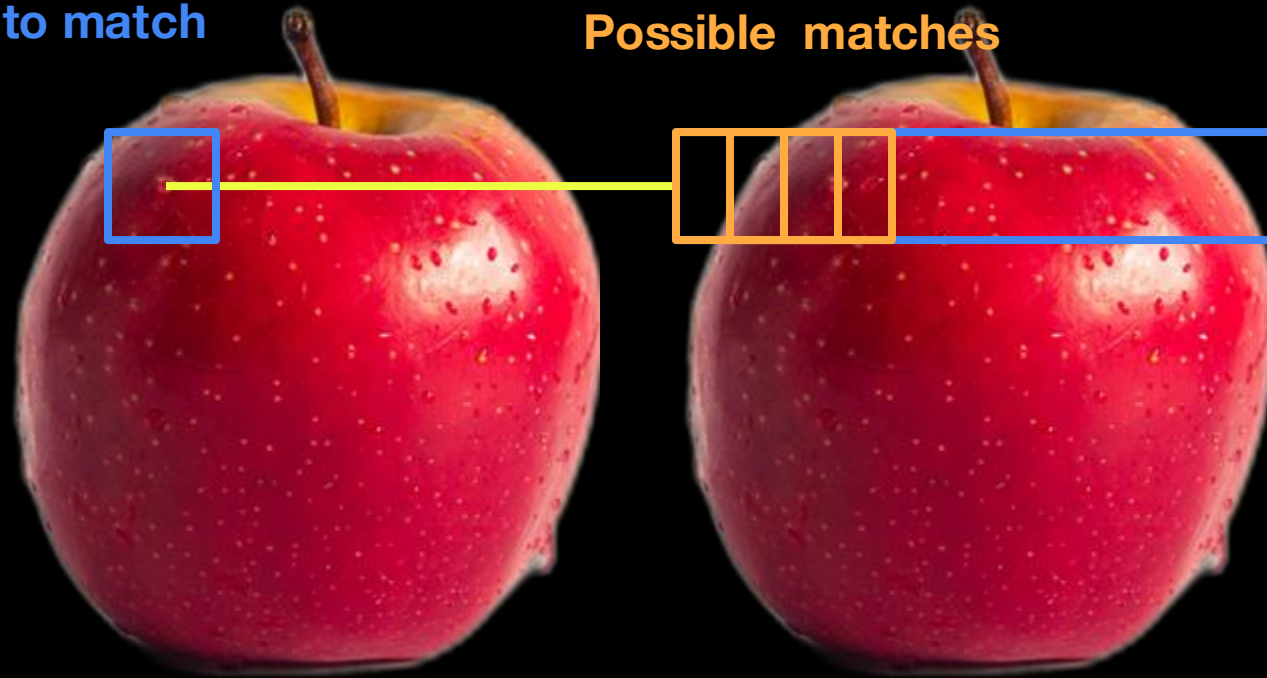


Stereo Vision: Point Matching



Patch to match

Possible matches



Stereo Vision: Point Matching



$$s = \sum_{(u,v) \in \mathbf{I}} (\mathbf{I}_1[u, v] - \mathbf{I}_2[u, v])^2$$

Sum of Squared Differences

$$s = \sum_{(u,v) \in \mathbf{I}} |\mathbf{I}_1[u, v] - \mathbf{I}_2[u, v]|$$

Sum of Absolute Differences

Stereo Vision: Point Matching

